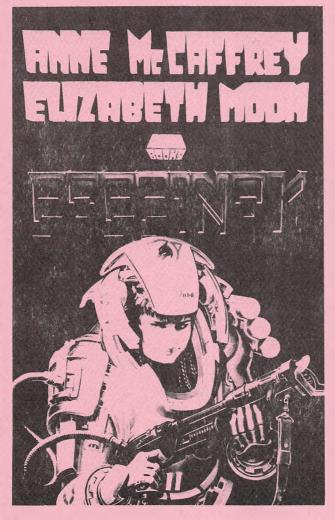


A NEW BESTSELLER FROM



Sassinak was twelve when the raiders came. That made her just the right age: old enough to be used, young enough to be broken. Or so the slavers thought. But Sassy turned out to be a little different from your typical slave girl. Maybe it was her unusual physical strength. Maybe it was her friendship with the captured Fleet crewman. Maybe it was her spirit. Whatever it was, it wouldn't let her resign herself to the life of a slave. She bided her time, watched for her moment. Finally it came, and she escaped. But that was only the beginning for Sassinak. Now she's a Fleet captain with a pirate-chasing ship of her own, and only one regret in her life: not enough pirates.

Anne McCaffrey, with over 14 million books in print, has seen every single one of her science fiction novels in the last decade hit the New York Times bestseller list. Her 1989 bestseller, Dragonsdawn, is right now on the New York Times bestseller list, and on every other bestseller list as well. Elizabeth Moon, author of the highly acclaimed Deed of Paksenarrion series, is a former Marine Corps officer, and a genre bestseller in her own right.

> SASSINAK: Coming in March from Baen Books! 69863-X • \$4.95

Also in March, watch for--CARMEN MIRANDA'S GHOST IS HAUNTING SPACE STATION THREE Featuring C. J. Cherryh, Anne McCaffrey, and more!

69864-8 · \$3.95

Baen Books is distributed by Simon & Schuster, 1230 Avenue of the Americas, New York, NY 10020

Program Book WisCon 14 1990 March 9–11 Holiday Inn SE Madison, WI

WisCon is sponsored by SF³, the Society for the Furtherance and Study of Fantasy and Science Fiction, Inc., a non-profit Wisconsin education and literary society.

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Contact WisCon or SF^3 at Box 1624, Madison, WI, 53701-1624. After the con, phone (608) 231-2324.

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A Message from the Coordinator

If you're reading this then you probably already know that this is WisCon 14. Welcome. Have a good time. Learn something. Spend all your money. Don't annoy anybody (unless, of course, they like it). Simple rules to live by.

We've changed a few things this year so read through the program book and try to guess what.

WisCon is brought to you by SF3, also known as the Society for the Furtherance and Study of Fantasy and Science Fiction. And by the dozens of people who attend countless meetings to dissipate their boundless energy (without one word of thanks I might add).

If you think WisCon is fun and you live in the Madison area you might want to stop in at the Brat und Brau, 1421 Regent Street, some Wednesday night around 7:30 and see us in our native habitat. Any Wednesday, that is, except for the last Wednesday of the month when we hold program meetings at Union South, 227 N. Randall Avenue.

If you can read we hold book discussions on the 3rd Thursday of every month at some hapless soul's house. Places to be announced in Cube, the official organ of SF3, or call Richard at 233-5640 to find out where each month's discussion will be.

So why not subscribe to Cube and find out? I'm sure there's subscription information somewhere in this program book. Go look for it right now.

Good, you're back, while you were subscribing to Cube did you join SF3? In the winter/spring months we go bowling on Sunday nights at 9:00pm, Badger Bowl. Come on out for red-pin bowling!

We donate blood every eight weeks at the Red Cross, going in a group to provide moral support. Our next scheduled donation date is April 7th, or call Richard Russell at 233-5640 for more information.

The ever-popular WisCon planning meetings increase in frequency as the date draws nearer. Now it is all over but the shouting. Our very last WisCon 14 meeting will be March 28 at 7:30 PM at Union South for the slapping of backs and the placing of blame.

If any of this sounds like fun to you, by all means join us! For more information call us on the WisCon phone, (608) 231-2324 and leave a message.

Not much else to say but have fun. Talk to us, let us know what you think.

Kim Nash WisCon 14 Coordinator



Safety First

Medical Emergencies

In a medical emergency, pick up any Holiday Inn house phone and dial 911. If you've got someone who's stopped breathing, call 911 as noted above, but then send someone to call Con HQ, and we'll try to find a person with emergency medical training to give immediate care.

Fire

In case of a fire in the hotel, your 1st and most important responsibility is to get out alive! Your 2nd responsibility is to alert others to the danger by using the fire alarms. The alarms will summon the fire department. Any time you check into a hotel room, take a minute to find the nearest emergency exit; count the doors along the way in case you have to crawl down a darkened corridor.

If you're trapped in your room, you're probably safe as long as you keep the door closed and lined with wet towels to keep smoke from getting in. In virtually every hotel fire, 99% of the fatalities are caused by smoke, not fire. Having a personal plan in case of fire — and keeping your wits about you — will vastly increase your chances of living to tell about it.

Never, ever smoke in bed!

Personal Safety

Madison is a relatively safe city for its size, but please don't take chances. Travel in groups if possible. Women should note that Women's Transit Authority (WTA) has provided safe rides for women in Madison for nearly a decade. Rides are supplied by women for women from 7:00 PM to 2:00 AM; there is no charge, though contributions are accepted. Call 263-1700. During the day office hours are 10:00 AM to 2:00 PM, phone 256-3710. Commercial cabs are available 24 hours a day; they're cheaper if you ridepool.

Warnings

Children

It is not currently Wis-Con's policy to provide child care. Parents should be aware that children under 12 must be accompanied at all times by a responsible adult member of WisCon while in any convention area. Children found unattended will have their name badges confiscated for the duration of the convention. Children causing damage will be reported to the Dane County Department of Social Services.

Smoking

In general, smoking is prohibited in Wis-Con convention areas. This leaves lobbies, corridors, and private rooms available for smokers (although, in consideration for asthmatic fans, we'd like to discourage your use of the former two locations as much as possible). Smoking is prohibited in the main con suite, but there is a smoker's annex across the hall.

Never, ever smoke in bed!

Alcohol

The legal drinking age in the state of Wisconsin is 21. Violations of the legal drinking age are now punished severely, and even greater penalties can be levied against adults who serve alcohol to minors.

We therefore cannot allow any alcoholic beverage of any sort to be consumed in any area of the convention space except areas provided with a cash bar by the hotel. Fans should also be aware that they are liable for any violations of the drinking age made at

LAADAN UPDATE --

an alphabetic listing of new words proposed by the Laadan Network since the 2nd edition of the dictionary. Send \$5 to Sharla Hardy, Coordinator 769 M St., Davis CA 95616 private parties.

Fans should also note that WisCon, the Holiday Inn Southeast, and the local authorities take a dim view of public intoxication and violent or drunken behavior. Out-ofcontrol fans will be asked to leave the convention.

We apologize for any inconvenience this may cause, since we want and expect you to have a wonderful con. We hope that you will cooperate with us in making WisCon a pleasant experience for everyone and avoiding any legal threats to its continued existence.

Vandalism

Science-fiction fans are generally liked by hoteliers because we do not tend to carve inanities into the walls or wreck the place in general. Fans should be proud of this reputation and work to maintain it. If you see anyone engaging in any act of vandalism, don't hesitate to tell them directly to cut it out and to contact a member of the concom or hotel front desk if they don't.

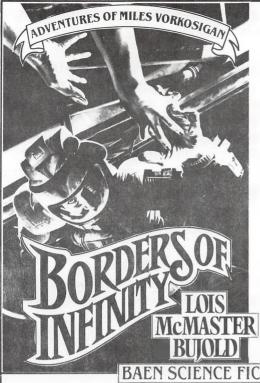
Theft

WisCon cannot be held responsible for the theft of any items left unattended at the convention. Fandom isn't as safe as it used to be. The badgers will do their best, but we ask for your cooperation in making this a safer convention:

•Please leave your coat and other valuables in your (or a friend's) room if at all possible.

•Hucksters are asked to never leave their tables completely unattended during business hours.

•If you have any items which are of extremely high value, we suggest you contact



Exploring the divergent calls of duty, honor and love, Bujold's brilliant plotting and deft characterization is displayed once again in this latest book about Miles Vorkosigan, the mercenary with a heart of gold.

"THE OUTSTANDING WOMAN SF WRITER OF THE LAST HALF OF THE '80S IS LOIS MCMASTER BUJOLD" -- Chicago Sun-Times

Raves for the last *Miles Vorkosigan* adventure: *Brothers in Arms*

ALA *Booklist:* "Bujold combines intelligent world building, superb characterization and rare wit to make this novel an essential purchase..."

Comics Buyer's Guide: "Miles Vorkosigan is such a great character that I'll read anything Lois wants to write about him...a book to re-read on cold rainy days."

Locus: "...she gives it a genuine depth of character, while reveling in the wild turnings of her tale... Bujold is as audacious as her favorite hero, and as brilliantly (if sneakily) successful."

Rave Reviews: "Don't pass up this topnotch adventure."

69841-9 · 320 pages · \$3.95

BAEN SCIENCE FICTION IN OCTOBER

A shocking alternate history set in the world of Marching Through Georgia

CONQUEST IS ONLY THE BEGINNING...

In Drakesland the slave-owning refugee American Tories and their descendants created a society dedicated to the proposition that all peoples are created equalequal under the heel of the Draka. Having pacified Africa (in Marching Through Georgia) they headed north to Europe, with the same result. Now it's our turn.

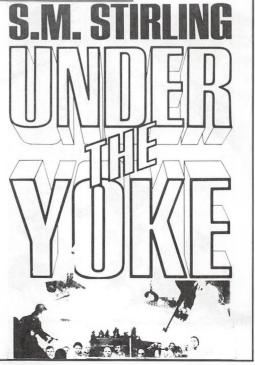
"It's an exciting, evocative, thought-provoking-but of course horrifying-read." –Poul Anderson

"A brutal look at the effects of utter defeaton the victors as well as the victims." –David Drake

69843-5 · 512 pages · \$3.95



Distributed by Simon & Schuster 1230 Avenue of the Americas New York, NY 10020

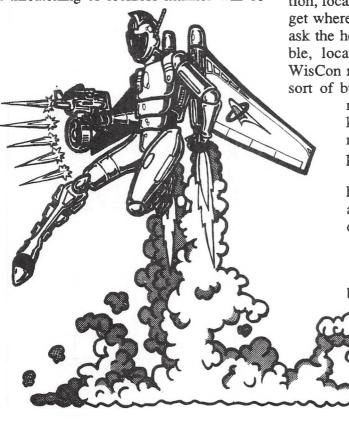


the hotel about the use of their safe. Space for this is limited.

•Keep your eyes open, and don't be afraid to call loud attention to a theft in the act.

New Weapons Policy

A beautifully-crafted weapon is a work of art and a joy to behold, as well as an integral part of many a con-goer's garb. We expect that the few who do bring weapons to Wis-Con know how to be responsible with them. All weapons at WisCon 14 must be peacebonded at all times. Failure to comply with this simple rule will result in the banning of all weapons at future WisCons. Individuals using replica weapons (or indeed any object) in a threatening or reckless manner will be



asked to leave the convention. Report violators to security or any ConCom member.

Non-Sentient Earth Creature Policy

The Holiday Inn South East welcomes pets, but do be respectful of the limits set. Pets are not allowed in the restaurant or the sauna and pool are, where they would be violating health codes.

Pets are allowed in the lobby, corridors, guest rooms and function rooms.

Services

Information

If you have questions about the convention, local restaurants, transportation, how to get where, who's who, and what's going on, ask the helpful person at the information table, located barely a stone's throw from WisCon registration. This person exists as a sort of buffer between the curious and the

registration staff. So, if you want to know anything other than "Can I register here?", don't bother those poor, pain-wracked souls.

Warning: The information staff has been trained in the blank stare and will demonstrate it upon receipt of frivolous queries.

Message Center

For your convenience, a large blackboard is available near the

registration desk for interpersonal messages. Please date/time messages you leave and erase messages you receive.

WisCon Shuttle Van

WisCon has faced a number of questions about the inaccessibility of the Holiday Inn SE to fans without cars. This year we're organized and ready for action!

WisCon will operate a shuttle van to meet fans the end of the Glendale (Q) city bus line. The end of the line is at South Towne except for times marked \blacklozenge , when it's at the Dutch Mill Park & Ride lot. Call Madison Metro Info @ 266-4466 for schedules.

The WisCon Shuttle Van Schedule

To WisCon, the van leaves the end of Q line at:

Fri. March 9: 1:05pm, 2:25pm, 4:10pm♦, 5:20pm♦, 9:50pm Sat. March 10: 9:15am, 10:15am, 6:15pm, 9:15pm Sun. March 11: 9:15am

From WisCon, the van leaves the Holiday Inn Southeast at:

Fri. March 9: 6:15pm◆, 9:20pm Sat. March 10: 8:55am, 9:55am, 5:55pm Sun. March 11: 8:55am, 2:55pm

Ride Board

For your convenience, a large blackboard is available near the registration desk for exclusive use as a ride board, both for food forays and to get you home.

Lost and Found

The Holiday Inn's housekeeping staff will label any lost articles they find and turn them in to the front desk. If you have lost something, check there or at the Con HQ. Try again later if you don't recover it there on the first try. You may also want to try having the item listed as missing in the *Mad Moose Gazette*.

Name Badges

Please wear your name badge at all times while in convention areas. It is your only pass into all convention events. Keep track of it as closely as you would of \$25, because that's what it's worth. If you find a lost badge, please turn it in to the WisCon registration desk. If you lose your badge, check with the registration desk to see if anyone's turned it in.

Pool and Game-Room Hours

The hotel's swimming pool, sauna, and game room will remain open until 3:00 AM each night. The hotel security guard will pass through 15 minutes ahead of time to give you fair warning of closing. They will reopen at 7:30 the following morning. No lifeguards, so you're on your own. Please help maintain the pH level where you found it, or the pool may be closed prematurely.

Pets are not allowed in the restaurant or the sauna and pool area, where they would be violating health codes.

Exhibits Team

Art Show

The art show features SF and fantasy artwork by professional and fan artists. Vote for your favorite work! Cast your ballot, available in the art show, by the indicated deadline, then return later to see which items have been awarded ribbons.

Art Auction

If you want to buy a particular piece of art, you must follow a 2-step process:

(1) Bid on it during the art show.

(2) Defend your bid against other bidders during the auction.

To bid at the art show, use the bid sheet attached to the artwork. Print your name and the amount you are willing to pay. If you are the first bidder, you must bid no lower than the "minimum bid" specified by the artist; if you are a subsequent bidder, you must bid higher than the person above you on the bid sheet. Don't bother bidding on the "NFS" (not for sale) items, just enjoy them.

All items with at least 2 bids will go to



auction Saturday night. If you've bid on an item at the art show, or if there's even the faintest chance that you'll want to buy some art at the auction, you must register your name, address, and phone number at the door and receive a bidder number. Bidding for each piece will open with the last amount on the bid sheet. If no one else bids, the last person on the list gets it; otherwise it goes to the highest bidder from the floor. Unless you are outbid, your bid on the bid-sheet is a commitment to purchase.

You must pay for artwork:

(1) In cash.

- (2) By personal check, with proper ID.
- (3) With traveler's checks.

(4) By money order.

(5) By Visa or Master Card.

WisCon will collect 5% state sales tax on all purchases. As soon as you have paid, you may take your artwork with you. If you are bidding on more than one item, please keep track of the artists and titles so that you may pay for them all at once. If, by Sunday, you

> find yourself wondering whatever happened to a certain piece that caught your fancy but didn't show up the auction. at maybe you can still get it. Some artists have authorized a "Sunday Price" for an item if it doesn't go to auction, and you may be able to buy such an item, first come, first served.

Freebie Tables

Things to be given away en masse to those who want them should be placed on, and may be picked up from, the freebie tables in the Foyer. Keep stopping back periodically throughout the con to see what new items have materialized.

Try to remember to pick up anything you have left on the freebie table. Unless you specify in writing and supply return postage, any left-over flyers will be thrown into Wis Con's paper recycling boxes.

Displays

There is room to set up a limited number of standing displays in the Foyer. Clear these with Art Show Director Rebekah Rogge (probably to be found in the art show) before setting them up.

Huckster Room

A variety of dealers, including collectors and bookstores, offer new and used magazines, books, crafts, games and gaming aids, clothing, trinkets, bumper stickers, buttons, incense, candy (and anything else even vaguely related to SF and fantasy) in the huckster room. Many of these items can't be found anywhere but an SF con.

Media

Films

Blade Runner • Ridley Scott's loose, atmospheric translation of Philip K. Dick's "Do Androids Dream of Electric Sheep?", the look of this near-future has become a standard in the movie industry. Harrison Ford tracks down renegade androids seeking the basis of human identity.

WELCOME BACK WISCON

We are delighted to have the opportunity to be your host once again. Best Wishes for a successful 1990 convention and we look forward to serving you again in future years.

Holiday Inn

Madison, Southeast I-90 Exit Highway 12 & 18 East (East Cambridge Exit 142B) Madison, WI 53704 608-222-9121 *Field of Dreams* • Baseball fantasy filmed in Iowa cornfields not far from the Wisconsin border. Based on the novel <u>Shoeless Joe</u>, Kevin Costner plays a baby boom era farmer following the prophetic voice in the fields. He builds a baseball diamond in the corn, believing it will resurrect his fa-

ther's favorite, and long vanished player, "Shoeless" Joe Jackson. Nominated for an Academy Award as best film of 1989.

The Yellow 14 Wallpaper • minutes A film by Marie Ashton based on the haunting story by Charlotte Perkins Gilman. Set in the late 1800s, the story features an aspiring writer who becomes ill and is forced by her doctor husband to take a "rest cure". Completely isolated, her mind creates а world inside the wallpaper in her Fimo FAIRDALKS

room; a world in which a woman is trapped and unable to escape.

The Mark of Lilith • 32 minutes A film by Bruna Fionda, Polly Gladwin, and Isiling Mack-Nataf. Zena, a black lesbian, is researching why the goddesses of one culture become the demons of another. Meanwhile Lillia, a white vampire, decides to get away from her bloodsucking companion, Luke. They meet at a horror movie, where the woman always dies in the final reel. Her relationship with Zena enables Lillia to stop being either predator or victim.

> Video Features The Legend of Taartha • WisCom 14 hosts the world premiere of Cindy Coloni's feature videotape. "The Legend of Taartha" will be shown several times, so that everyone will have a chance to see it.

WisCon 13 Videos • Cindy Coloni taped significant programs at last year's WisCon. You may have seen this feature on cable TV, or maybe you'd like to see it this year.

Open Audio/ Visual Program

There will be announced open times in the audio/visual program room; orderly requests will be taken for showings of available videotapes. Plans are for all-night videos.

10)

Program Team

Green Room

The green room is provided as a quiet space for program participants to get away from the confusion, meet their co-panelists, plan their presentations, relax, and gain physical and mental sustenance. If you are not a panelist, please respect the rights of those who are.

Program Information

Check the pocket program for rooms and times. The item numbers here match the ones there. Panelists are listed, moderators are underlined. To find out what panels a particular person is on, check the index of program participants.

1 The Midnight Vampire Panel • A Wis-Con tradition, welcoming new creatures of the night. The usual bloodthirsty interplay between panelists and audience, concerning the current state of vampire literature and film. New works by Florescu & McNally, Stableford, Bergstrom, Yarbro, Powers. • <u>Moderator Michael DuCharme</u>, Elaine Bergstrom, Phyllis Ann Karr, Elise Krueger, Greg Rihn.

2 Women Horror Writers • Why there are so few of them and how they are different from men. • <u>Moderator Elaine Bergstrom</u>, John Cooke, Lois Tilton.

3 Beyond 1990 • Economics in SF: What makes sense? The social fabric of the '90s is marked by many things; the rise of the urban underclass, the feminization of poverty, the liberalization of eastern Europe, the impact

of economic deregulation, and disturbances in financial markets. How has current SF addressed these issues? • <u>Moderator Bill Humphries</u>, Richard Knaak, J. Eric Severson, John Woodford

4 Marketing Your Writing • Advice from published writers to help you get started! Emphasis on promoting works that have been accepted for publication. Autographing, publisher support, and other issues will be discussed.• <u>Moderator Ellen Kozak</u>, Elaine Bergstrom, Juanita Coulson, Richard Knaak.

5 The Wasp Factory and Others • New works of horror will be discussed, particularly those from across the Atlantic. Is British horror better than the American stuff? • <u>Moderator Randy Everts</u>, Iain Banks, Elaine Bergstrom, John Cooke.

6 Sex, Violence and Feminism-- Are They Compatible? • This promises to be a lively discussion of works that combine these elements. Should "good feminists" be reading and writing this type of work? <u>Moderator Elise Krueger</u>, Elaine Bergstrom, Kim Hughes, Ellen Kozak, Lorelei Manney and Lois Tilton.

7 Art, Artists, and Creativity • Artists go to war. Creativity wins the battles in <u>War for</u> the Oaks and <u>The City</u>, Not Long After What is the moment of artistic creativity? How are artists sensitive to its insights? How can we improve our sensitivity to it? Please involve yourself in this lively dialogue! • <u>Moderator Georgie Schnobri</u>ch, Emma Bull, Don Helley, Randy Jones. 8 Joseph Campbell Was OK... As Far As He Went! • Critics believe Campbell ignored the female experience of the mythic; but some feminists have salvaged elements of his work as it relates to female spirituality. • <u>Moderator Georgie Schnobrich</u>, Debra Daemmrich, Phyllis Ann Karr.

9 The Gate to Women's Country • Panel discussion on Sheri S. Tepper's novel which describes separate communities for men and women. • <u>Moderator Jan Bogstad</u>, Carol Franko, Kim Hughes, Diane Martin, Georgie Schnobrich.



10 Green Earth, Clean Moon • Is it inevitable that we will carry our bad habits with us into space? Might potential space developments offer solutions and relief for problem-bound Earth? • Moderator Peter Kokh. 11 Detours and Forks on the Road to Space • Decisions that will have to be made and why we cannot rest assured that without our input, they will be made correctly by NASA and Congress. Space Station, Aerospace Plane, Space Debris, Lunar Science base vs. Lunar resource station, quickie Mars science picnic vs. methodical steps to settlement, planetary and astro-probes are among the many topics that may be covered. • Moderator Peter Kokh.

12 WisCon Wrap-Up • Here's your chance to fling that mud you've been saving. Lively discussion of the good and bad and the ugly of WisCon 14. <u>Moderator Kim Nash</u>, assorted concom members.

13 Costuming Workshop • Participants will learn and develop their own ideas on producing really interesting and inexpensive costumes. Costuming difficulties will be worked out in a group discussion. • <u>Moderator Cindy Coloni</u>, Nancy Mildebrandt, Tracy Shannon, Lee Schneider, Janet Schmidt, Mary Jo Burke.

14 Videotaping Workshop • This workshop will explore the creative use of video as an art form, a vehicle for social change and as an accessory to storytelling. Addressing a wide range of interests and abilities, this panel can offer step-by-step instructions and helpful hints to those wishing to pursue more complex video projects, like lowbudget movie-making. • Moderator Cindy Coloni, Kevin Laughlin.

17 SF Films of 1989; The Year of Deep Disappointment. WisCon's most opinionated moviegoer, Richard Russell, gives his opinions and asks for yours on the year when undersea adventure films were all wet. • Moderator Richard Russell.

18 Silent Films of 1989 • In their inimitable styles Richard Russell and Bill Hoffman mime the titles of last year's unforgettable and forgettable SF films. The audience gets to guess what in the heck they are doing. Charades, anyone? • <u>Richard Russell and Bill Hoffman</u>.

20 Niven & Pournelle: Master or Menace? • An in-depth look at two of SF's more controversial authors and a comparison of their individual works. Third in the popular and controversial "Master or Menace" series. • <u>Moderator Laura Spiess</u>, Michael Greenholdt, Kim Nash, Greg Rihn, John Woodford.

21 Comics Editors Change Their Universes • The annoying proclivity of comics creators to rewrite the past of popular characters. Is this sometimes necessary to eliminate contradictions caused by several concurrent versions of the same character? • Moderator Mary Ellen Testen, John Woodford.

22 Are Women Gamemasters in Another World? • Do women and men create and run different campaigns in role-playing games? Do they modify the rules or choose different rule systems than the male refs do?
Moderator Mary Ellen Testen, Michael Greenholdt, Kate Novak, John Woodford.

23 Celtic Fantasy • Myths and legends and their influence on modern fantasy. How much does <u>War for the Oaks</u> owe to its ancestors?• <u>Moderator Matt Fisher</u>, Emma Bull, Ellen Kozak, Lois Tilton.

24 Alternate History • What Might Have Been or science fiction writers rewrite history. Another in the popular Alternate History series, this is a review of the SF that looks at what might have been.• Moderator Phil Kaveny, Buck Coulson, Martin Greenberg, Jim Rittenhouse.

25 Precepts for Prehistoric Parenting • Megan Lindholm's <u>The Reindeer People</u> and <u>Wolf's Brother</u> put the problem of the female single parent in the distant past. • <u>Moderator Jan Bogstad</u>, Phil Kaveny, Cathy Currier.

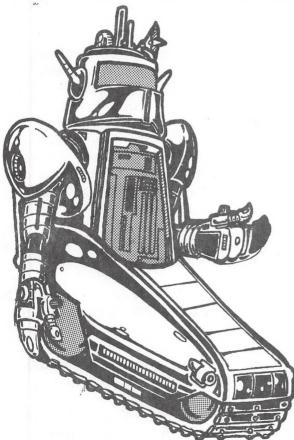
26 "Blade Runner" Revisited and "Alien" vs "Aliens" • Phil Kaveny makes a brief presentation on the landscape of Ridley Scott's *Blade Runner*. Kristin Thompson presents a short paper on *Alien* and *Aliens*, examining the differences between the two films, particularly in relation to their use of point of view, casting, and genre conventions. • <u>Moderator Matt Fisher</u>, Phil Kaveny, Kristin Thompson.

27 Interview: GOH Iain Banks interviewed by Jan Bogstad.

28 Women Writers You've Probably Never Heard Of • A WisCon tradition, now in its twelfth year, introducing women writers who haven't received the attention they deserve. • <u>Moderator Tom Porter</u>, Karen Axness, Bev DeWeese.

29 Women Writers You've Probably Never Heard of Retrospective • Or, women writers you should of heard of by now! A review of previous panels, spanning eleven years. Bring your notebooks. • <u>Moderator</u> <u>Jan Bogstad</u>, Karen Axness, Bev DeWeese, Tom Porter.

30 Baseball in SF and Fantasy • From Fantasy Baseball to Baseball Fantasies, today's fan has many fields on which to dream. A panel of baseball fen discuss both the place of baseball in the contemporary fantasy scene, and the efforts of fantasy league faithful to recreate and embellish their two favorite pastimes. • <u>Moderator Andy Hooper</u>, Martin H. Greenberg, Karl Hailman, Don Helley.



31 Computers and Society • How do people accept or resist the changes in interactions that computers in the workplace encourage? • <u>Moderator Sue Blom</u>, Rick Kelnhoffer, Grace O'Malley, Jim Rittenhouse.

33 Reading Affects the Reader • Perceptions are affected by what information is introduced, and reading is an intense, intimate activity. Do we think what we read? Does reading alter your mood? Affect your interaction with the world outside the reading zone? Curious about other folk's discoveries? Then join in sharing readers interactions with the written word! • Moderator Don Helley, Cathy Currier, Michael DuCharme, Rich Oehling.

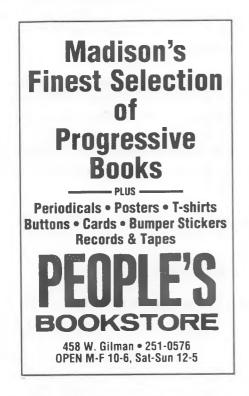
34 Round-Table Discussion for Bisexual Fans • The experiences of being a bisexual in the SF community. Discussion led by Melinda Brown and Kathleen Madigan.

36 Inventing Fantasy Worlds • From Lewis Carroll to Tolkien, and other writers less well-known who have created whole worlds in their writings. <u>Moderator John Rateliff</u>, Jared Lobdell, Richard West.

37 Fantasy and the Adventure Novel • Three short presentations on adventurous fantasy. • <u>Moderator Richard West</u>, Jan Bog-stad, Jared Lobdell.

38 Book Discussion: <u>The Plaver of Games</u> by Iain Banks • An attempt to transfer to a convention setting the atmosphere of Madison fandom's long running monthly book discussions. Informal but stimulating conversation which usually degenerates into digressions about author's body of work and other wide ranging topics. Munchies provided. Everyone is welcome, even if you haven't done your homework! • <u>Discussion</u> led by Michael DuCharme.

39 If James T. Kirk is John F. Kennedy, then is Jean-Luc Picard Ronald Reagan? • A serious examination of the social and political implications of both generations. A comparison of the shows and the eras represented. Does the role of women reflect the years in which the show aired? • Moderator Fred Schepartz, Cathy Burnett, Hope Kiefer, Lucy Nash, Laura Spiess.



40 Gender and Genre • What kinds of science fiction and fantasy are best suited to feminist texts? Discussion on the SF & fan-

tasy sub-genre and patriarchal constructs. • <u>Moderator Jeanne Gomol</u>l, Nancy Vedder-Shults, Phyllis Ann Karr.

41 Population, Environmental Catastrophe and Space Exploration • What sorts of futures can we extrapolate for humanity-both in science fiction and reality? • <u>Moderator Lon Levy</u>, Sue Blom, John Ladwig, Ross Pavlac.

42 Religion and Ethics in SF • A variety of religions and the differences in ethical systems of those religions as represented in science fiction and fantasy. • Moderator Lon Levy, Emma Bull, Kris Jensen, Lois Tilton.

43 Creating Comics Characters • There's plenty of science fiction and fantasy in today's comics. • Moderator Richard Knaak, Jeff Grubb, Will Shetterly, Stu Shiffman, Don Thompson, Maggie Thompson.

44 Collecting SF • What makes certain items collectible? How do you organize an aggregation into a collection? Answers to these questions and more. • Moderator Hank Luttrell, Buck Coulson, Don Thompson, Maggie Thompson.

45 Star Trek: The Novels • What books feature your favorite character? Which books feature which story lines? Plot synopses and opinions offered! • Discussion led by Marie Koch and Laurie Tauchen.

47 Author Reading: Susanna Sturgis. • The editor of <u>Memories and Visions: Women's Fantasy and Science Fiction</u> reads her writings. 48 Does Utilitarianism Lead to Dystopia? • When you create a world based on utilitarian principles, do you make a disaster for humans? If a contented pig is more well off than a person, does that mean we should raise pigs and stop reproducing? We'll examine the utopian societies in books such as <u>Consider Phlebas</u>. Is it something we'd like to live in? • <u>Moderator</u> Bill Humphries, Richard Collier, Lois Tilton.

50 Doctor Who: The Plots • Over twentysix years on the air; might the writers be recycling the plots? Are all the monsters starting to look the same?• Moderator Tracy Shannon, Shari Corey, Ricki Jo Benton.

51 The Neofan Intro • Is this your first convention? Or maybe not your first, but you're still confused by the jargon? Here's the panel that will take raw, recruit neos and make them FANS! • <u>Moderator Hope Kief</u>er, Richard Russell, Michael Shannon, Julie Shivers.

52 SF, Fantasy and Paganism • Goddess mythology, ecology, fantasy, and a religion that unites its practicers with their world • <u>Moderator Nancy Vedder-Shults</u>, Julie Bonser, Selena Fox, Kris Jensen, Deirdre Rittenhouse, Lois Tilton.

53 Fanorama • The best in fan writing. Readings to be presented "in the British manner," that is, in the hotel bar. Good place to hand out your ish, if you've pubbed it. Andrew Hooper, Jeanne Gomoll, Andi Schecter, David Emerson, Madison faanish fandom, and others.

54 Author Reading: GOH Iain Banks.

55 Altered States of Consciousness in SF • Trances, drugs psychoses; how are these experiences described in SF works? It's been a thematic component of SF since its creation; speculation on what lies within us as well as in the universe around us. A consideration of alternative awareness in both its positive and negative connotations, in literature and in actual practice.• Moderator Elise Krueger, Iain Banks, Emma Bull, Pat Cadigan, Kris Jensen.

56 British SF and Publishing • Writers to watch for and the problems of obtaining their work in the U.S. We might even discuss Salman Rushdie! • <u>Moderator Spike</u> <u>Parsons</u>, Iain Banks, John Jarrold, Bob Webber, Greg Ketter.

57 SF and Rock 'n Roll • Combining a couple of our favorite pastimes. Contemporary SF authors look at their ideas about rock and roll; after forty years, are we still asking who wrote the book of love?• Moderator Andy Hooper, Iain Banks, Emma Bull, Pat Cadigan.

58 "Blake's 7" • Free-for-all discussion of the British space opera centering on the characters. • <u>Moderator Janice Coulter</u>, John Rateliff and Richard West.

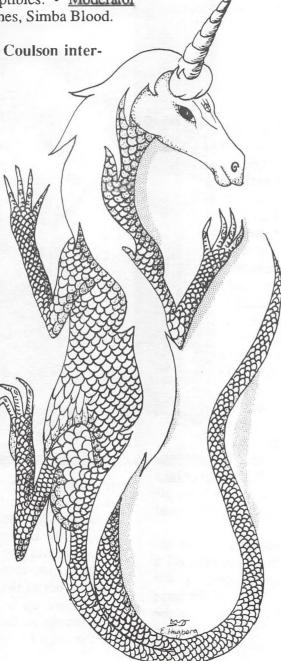
59 "Alles Was Ein Künstler Spuckt Ist Kunst" • Literature of invention... past and future. It's back: a group of sullen ruffians rattling on about art movements that were dead before the audience was born but are still more interesting than anything done today. More lies and fabrications about the SF careers of Alfred Jarry, Man Ray, Hannah Höch, ad nausium will be bandied about, along with some surly praise for Pat Murphy and other non-contemptibles. • <u>Moderator</u> <u>Peter Larsen</u>, Randy Jones, Simba Blood.

60 Interview: Juanita Coulson interviewed by Bev De-Weese. • The Agony and Ecstasy of Writing an SF Multi-Generational Series, and Stuff Like That

61 Forgotten Fantasy • Brief reviews of that isn't fantasy widely known, but deserves to be. • Moderator John Rateliff, Douglas Anderson. Matt Fisher. Greg Rihn, Verlyn Flieger. Carolyn Kiel, Taum Santoski, Georgie Schnobrich, Paul Thomas, Richard West.

62 Author Reading: Kris Jensen. (Free-Master)

63 Self-Defense Demo • Kathi Scheller will present some basics of self-defense for beginners, and discuss avoidance strategies that could help people stay out of potentially dangerous situations.



64 Author Reading: GOH Emma Bull

65 Author Reading: Will Shetterly. • The author of <u>The Tangled</u> <u>Lands</u> reads his works to us.

66 Author Reading: Jeff Grubb and Kate Novak. • The authors of Forgotten Realms read their recent writings.

67 Book Discussion: Falcon by Emma Bull · An attempt to transfer to a convention setting the atmosphere of Madison fandom's long running monthly book discussions to con а setting. Informal but stimulating conversation which usually degenerates into digresauthor's sions about body of work and other wide ranging topics. Munchies provided. Come even if you haven't read the book yet! • Discussion led by Michael DuCharme.

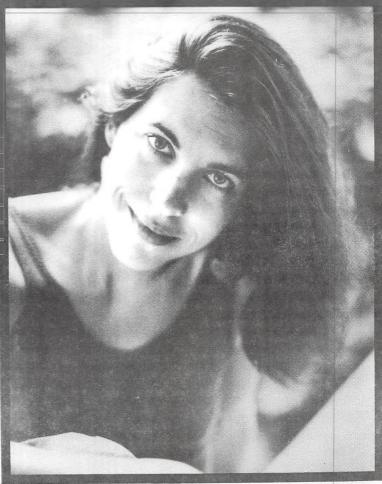
Guest of Honor Emma Bull

by Pamela Dean Dyer Bennet

I first met Emma Bull in print in the pages of Minneapa. In her first contribution. she neither plunged immediately into mailing comments nor gave us a brief description of herself and her past. She took us, with very few preliminaries, to the bar inside her head and showed us the characters who congregated there. If you could read this piece, which you can't, because like any author who is still growing Emma would be horrified at the notion that anybody should see the baby pictures, you would recognize many of them. Marya and Kit from "Rending Dark"; a man who looks a little like Chrysander Harris out of Falcon: a few odd shadowy types who might be

ancestors of the people in <u>War for the Oaks</u> and the Liavek stories; and Niki Falcon, already very much himself--his young and sometimes snotty self.

Somewhere in the middle of her brief sojourn with Minneapa, Emma contributed a half-page apology for not printing up the many pages of comments she had, because the words weren't the right ones, only the approximately right ones. (She said it better, but we are mindful of people's feelings about the baby pictures). And when she decided that, if she was really going to be a



writer, it was time to stop talking and start doing. She took us back among the people in her head (who had been mentioned several times, in the intervening zines, as being involved in "moving furniture"), and she explained to us, through them, why she was dropping out of the apa. Niki Falcon has not quite grown up in this scene, but he is already acting as the voice of conscience, in just the way he would later do in Falcon.

Continued on page 25

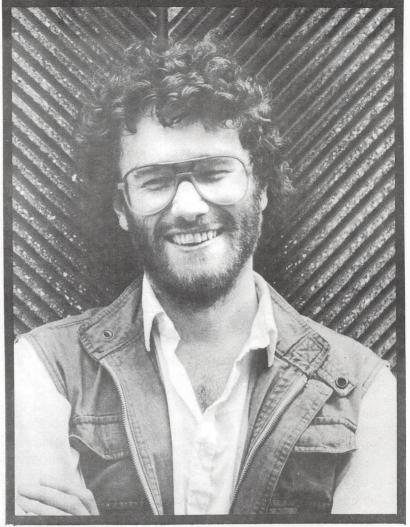
Guest of Honor Iain Banks

An Autobiography

Born in Dunfermline Maternity Hospital on February 16th, 1954. Father able-seaman in Admiralty (later became First Officer, now retired); mother exprofessional ice-skater. Only child, but both parents from large Scots families; numerous aunts and uncles and hordes of cousins. Family lived in North Queensferry, Fife; the young El Bonko's (derived from 'bonkers' many years ago, before 'bonking' was ever even heard of) bedroom window looked out to the Forth Bridge. In 1963 family moved to Gourock, on the Clyde; many of the Banks tribe still live in Fife.

Educated in North Queensferry and Gourock Primary Schools, Gourock and Greenock

High Schools, and Stirling University (1972-1975; ordinary degree in English - along with Philosophy and Psychology. Was there when The Queen Was Insulted, but playing ping-pong at the time). Highlight of time at Stirling was spending a day on Sherrifmuir along with 149 other students - as an extra in the final battle-scene of "Monty Python and the Holy Grail". During vacations, worked in Greenock area as hospital porter, estate worker, pier porter (catching the ropes of the Clyde steamers on Gourock pier, hauling up gangplanks, that sort of thing); roadworker,



dustman, and gardener.

Hitch-hiked through Europe, Scandinavia and Morocco in 1975. Worked for a year as a non-destructive testing technician for British Steel, spending some time at the Nigg Bay construction site (an area that helped inspire <u>The Wasp Factory</u>.) Visited the USA in 1978; drove from Washington DC to Los Angeles and only went above 55 mph once. While in Washington, played front half of the Loch Ness Monster in a benefit revue to raise funds for a local puppet theatre (no, I am not making this up).

Returned to Scotland; spent six months working for IBM in Greenock; only really showed any dedication or zeal when trying to make sure that vital computer components urgently required in Cape Towne or Johannesburg went via interesting places like Reykjavik, Anchorage, Ulan Bator, Honolulu... Jobs got too hard to find in 1979, so moved to London to stay with some other Caledonian exiles. Found work. Got book published. Moved to Faversham, Kent, in 1984.

Made attempt on the Most Penetrable Pseudonym world record in 1986, with the addition of the initial M (for Menzies) to name for the publication of first SF book.

Started going to Science Fiction Conventions in 1986 (Mexicon 2) and hasn't looked back (or sober) since. So no change there. Exploits since have included a very limited and perfectly controlled traverse of the south face of the Metropole Hotel, Brighton, at dawn one day during the '87 WorldCon, a minor event which has been completely blown out of all proportion ever since and assumed the status (and verisimilitudic reliability) of a legend. So any stories you hear about Spiderman outfits, abseiling, police detention or a career as an international jewel thief can be instantly dismissed. The destruction, a few months later, of a gatepost, brick wall and stable-block gable-end while simultaneously - and almost instantaneously - producing the prototype of the world's only mid-engined Volvo is another sorry dawn-time tale which has accrued a patina of the mythic, but is - sadly - mostly true.

Moved to Edinburgh in January 1988. Has restricted climbing exploits to the Highlands ever since. Well, mostly.

In June 1989, achieved the singular dis-

tinction of out-grossing VIZ comic, when they rejected a photo story. Currently driving what is almost certainly the only BMW M535i in Scotland to sport a Guns 'n Roses sticker.

More Stuff, an Afterword by Spike Parsons

The above entry from the <u>Grimace Book</u> of Hotel Climbers And Other Scottish Literary Types (C. Degler Sons, 1990) provides the sum (or some?) but not the substance of The Man, Iain (M.) Banks. I've hoisted a few with Banksy, beginning at Nolacon in 1988. At that Worldcon I attended a program on outstanding British F/SF authors given by Kim Stanley Robinson. He was most outspoken in his praise of Banks' work, and the audience lent its enthusiastic support.

At the end of the hour, I went off to the huckster room to purchase one of these tomes and there met Young Banks himself, autographing books. (Yes, autographing books he'd written!) Later on in The Bar I insinuated myself into the circle of British publishers, writers, and bon vivants that surrounded Banks. After a few margaritas I thought, "What a perfectly reasonable guy, just the sort to help us reclaim the moral high ground of space opera for the Left rather than the sexist and pitiless Right."

Since then I've had the pleasure of reading several of Iain's books. Although they are a bit hard to find this side of the Atlantic, the extra effort has been rewarded. In case you haven't found them yet, let me tell you a bit about them.

The Wasp Factory earned him instant

fame in the U.K. It is a strange warped tale, brilliantly told, of a boy's quest for selfpreservation and power. The Bridge is really three stories, each fascinating, weird and or funny according to their nature, superbly told and interwoven.

This is one of those books that I've pressed into the hands of friends, given as gifts, and reagain and viewed again in conversation. His two science fiction novels, Consider Phlebas and The Player of Games, have received enthusiastic reviews from fans in our local SF group. They are space opera, but not run-ofthe-mill. Banks turned loose in his favorite genre shouldn't be missed.

The autobiographical material presented at the beginning of the biography an-

swers a few of the really fascinating questions one could ask about Banksy. As I said I've hoisted a few with Iain, at Nolacon and Mexicon, and have developed the following list of questions guaranteed to elicit really interesting responses from this WisCon 14 GoH.

How do you like the beer? Don't you think Fear And Loathing in Las Vegas is the sort of book that could change one's life? Have you ever read a book called Lanark? [a surreal Kafkaesque sort of book, also written by a Scotsman, Alisdair Gray] Did Fay Weldon, author of Lives And Loves Of <u>A She-devil</u>, really call you "the great white hope of contemporary British literature"?

> Have you tried the Capitol Dark? Is <u>The Bridge</u> autobiographical? [DON'T ask if <u>The Wasp</u> <u>Factory</u> is!]

> Have you ever played in a rock band, and if not, how did you do research for <u>Espedair</u> <u>Street</u>?

> Can I buy you another Point Bock? Did you vote for Maggie Thatcher. and isn't it neat that you've got a female prime minister? I hear that Canal Dreams is set on a ship passing through the Panama Canal. What do you think of our policy down

there? So how does an Englishman like yourself like our American lager? (Scotsman? What's the diff-?)

Would you like another Berghoff's Oktoberfest? What is John Jarrold really like? How do you know Amie Fenner? Is he drawing the cover of your next Culture novel, <u>Use Of Weapons</u>? Can you introduce me to Amie's wife Pat Cadigan?

Can I interest you in some authentic Mexican/Wisconsin cuisine?

An Iain Banks Bibliography

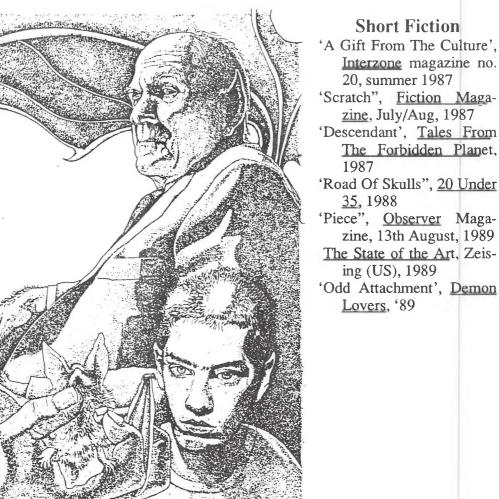
Novels:

- The Wasp Factory, MacMillan 1984, Futura 1985
- Walking on Glass, MacMillan 1985, Futura 1986
- The Bridge, MacMillan 1986, Pan 1987, Futura 1989

- Consider Phlebas, MacMillan, 1987, Futura 1988
- Espedair Street, MacMillan 1987, Futura 1988
- The Player of Games, MacMillan 1988, Futura 1989

Canal Dreams, MacMillan 1989

The film rights to <u>The Wasp Factory</u> have been sold to Strongbow Productions, and the film may be made in 1990.



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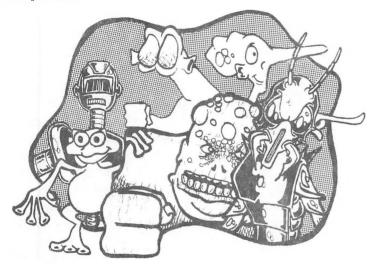
Not stuffy, not self-righteous, simply stating that this is the way things are: if Emma doesn't want to write his story, he won't keep trying to tell it to her. "I know, I know," says Laura Brass to a Niki very like this one. "Every man's death diminishes you." "Well," says Niki, so simply that the author, who knows what she is about, denies the line even an attribution; "it does."

It isn't only Niki. Marya in "Rending Dark," who has an "I think we ought to do something about this" voice instantly recognizable to her companion; Snake in "Badu's Luck," who is honored that her old friend has brought "the whole poisonous mess" of her problems to Snake's doorstep; Koseth in "The Well-Made Plan," who knows that "Blood makes bad currency; the rate of exchange is lousy"; Eddi McCandry in War for the Oaks, who knows that even to a piece of scum like the man who sold her her motorcycle you do not give fairy gold, because no man is an island and some innocent will end up with the dead leaves; the narrator of "A Bird That Whistles," realizing, through a welter of conflicting emotions, that his hero Willie Silver does not know how to treat his fellow creatures.

This is the core of Emma's work: there is always somebody who knows how to behave. We have here not a simple creed or a neat list of rules easily checked, but a living instinct. The people who know how to behave are not perfect, and at one time or another every one of them is annoying, and when they are obliged to use what they know they do so with folly or irony or a staggering ineptitude, which they pay for. But they do know.

Anybody who has read Emma's work will know what I mean; the rest of you are probably beginning to look wary. If what's described above does not sound like a palace of literary delights, be assured that it is. Emma writes very slowly, to her own dismay and everybody else's: but when I finally have the manuscript chapters or you finally have the finished story in your hands, both of us know why. If I said, "A word for everything and every word in its place." Emma would roll her eyes and you would conceive of a rigid and sterile prose good only as a soporific. In fact she uses a lovely flexible style, capable of moving from nice flights of poetry through plain and businesslike action into delicately balanced irony; and she has a great talent for lifelike dialogue that nonetheless contains a far higher degree of humor and concision than most people really manage. Kit and Marya grumbling at one another; Thyan neatly undercutting any tendency of Snake's to be pompous; Eddi McCandry's modern Midwestern sarcasm against the archaic flowery wit of the pooka; Niki Falcon and Laura Brass's ironic interchanges in which affection balances a profound disagreement of philosophy; the snide and probing remarks of Niki's troubled family; Eddi and Carla considering the problems of love and music.

Emma knows how to create a consistent subtext that will stand up to examination; she knows how to carry out a series of metaphors for the greatest impact; and she knows how to write a scene straight out "The Man From U.N.C.L.E." so that you believe it. It can all be read and reread with increasing pleasure. I will add that Emma's work is not perfect, because if I did not, Emma, a wellbehaved and well-intentioned woman who understands the nature of gratitude and can take a compliment with consummate grace, would have my head on a platter, roasted, with turnips. I know a number of authors whose extravagant and excessive praise distresses; but her reaction to such praise is the most alarmed and annoyed I have ever encountered. But readers are not required to stop telling her how much they like her work: that's a different matter, and Emma, as I said, knows how to receive a genuine compliment.



A few facts to accompany the effusions: Emma was born in Torrance, California but has successfully shaken off any adverse influences. She lives in Minneapolis with her husband, Will Shetterly, with whom she edited the five Liavek anthologies and made them more than the sum of their parts. They share their house with two profoundly and clownishly stupid cats named Chaos and Brain Damage. She is the lead singer for a band called Cats Laughing, which performs mostly original songs, many of them Emma's, and which has appeared in a slightly cockeyed form in two issues of the comic book <u>Excalibur</u>. I don't read comic books, but I can recommend the band; I can, in fact, recommend listening to Emma sing any time under any circumstances. What she promises you in her fiction about the power of music, she also performs.

What else? It was she who first realized that a lot of aspiring Minneapolis writers besides herself needed a writer's workshop. She co-founded the experimental group that

> eventually led to the formation of the Scribblies, which she still graces today, rejoicing our hearts by understanding all the subtle things we try to do into our fiction, and annoying us by pinning down stylistic, grammatical, and emotional falseness. (If she saw this sentence, she would recommend shortening vet more.) She can make a mean batch of Grasmere gingerbread, a fine subtle shortbread, a strengthening pile of corn pancakes. She can talk intelligently about music, poetry, literature, and human nature; and she can make small talk a charm-

ing art in itself. If you're very careful you can trick her into a burst of so-called boring technical talk, but her innate courtesy will usually forestall you unless everybody present is interested. She can pound a nail in straight, fix a bicycle, and sew a circle skirt. She hates getting up early, being lectured by strangers about her work, and being praised to the skies for more than a few sentences.

So read her stories, listen to her sing, and talk to her if you can. There are very few like her.

An Emma Bull **Bibliography**

Books

- Liavek (anthology), ed. with Will Shetterly, Ace Books, 1985.
- War for the Oaks (novel), Ace Books, 1987.
- Liavek: Wizard's Row (anthology), ed. with Will Shetterly, Ace Books, 1987.
- Liavek: Spells of Binding (anthology), ed. with Will Shetterly, Ace Books, 1988. Falcon (novel), Ace Books, 1989.

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Liavek: Grand Festival (anthology), ed. with Will Shetterly, Ace Books, 1990.

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- "Rending Dark", Sword and Sorceress (M.Z. Bradley, ed.), DAW Books, 1984.
- "Badu's Luck", Liavek, Ace Books, 1985.
- "The Well-Made Plan", Liavek: The Players of Luck, Ace Books, 1986.
- "Danceland", with Will Shetterly, Bordertown (T. Windling, ed.), Signet, 1986.
- "A Bird That Whistles", Hidden Turnings (Diana Wynne Jones, ed.) Methuen, 1989, to be published by Greenwillow in the U.S., 1990

AGO.

IN THEIR SLOW BUT INEXORABLE SPREAD THROUGH THE QUADRANT, IT WAS SIMPLY A MATTER OF TIME BEFORE THE PKATH-TEKK CHANCED UPON THE SILENT RUINS OF EARTH. IT WAS SIMPLY A MATTER OF CHANCE THEIR FIRST EXPLORING SHIPS SHOULD TOUCH DOWN NEAR THE CRUMBLING WALLS OF A PUBLIC LODGING PLACE. IT WAS SIMPLY A MATTER OF FATE THEY SHOULD UNCOVER THE RELICS OF A CELEBRATION HELD EONS

> AND IT WAS LARGELY A MATTER OF IGNORANCE THAT PROMPTED SEVERAL MEMBERS OF THE ADVANCE TEAM TO ATTEMPT. UNSUCCESSFULLY, TO COMMUNICATE WITH A WISCON PROGRAM AND SEVERAL PIECES OF STRING CHEESE

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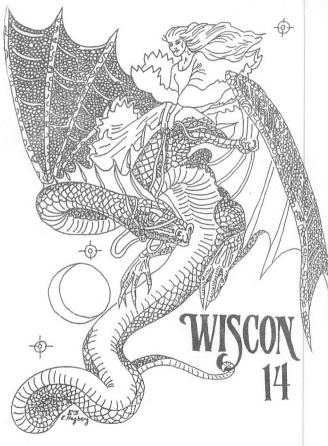
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T-Shirts for all!

For the first time in years we have a new t-shirt design. These are available from the SF³ table in the huckster room or you can write to us after the con. The sizes are L, XL, XXL.

The T-shirts are \$8.00. If you are buying them by mail after the convention, please add \$2.00 postage. If ordering more than one shirt please add an extra \$1.00 per shirt for postage.



Publications Team

Program Book

You're reading this within 10 minutes of walking into the hotel, right? Good! It's chock full of information you need to know right away to take advantage of all the opportunities WisCon will present you with this weekend. This program book is designed to tell you the what and who of program items. Each program item has been given a number. These numbers correspond to the ones in your pocket program.

Pocket Program

Pocket programs are included in your registration packet. They tell you when and where. If you lose yours, or you want an extra to take home to the kids, additional copies will be available at the information table for 25ϕ each.

Mad Moose Gazette

This is the official newszine of WisCon and may be found on the freebie tables. We're planning these 4 2-page issues:

#3: program and schedule changes, preregistration report.

#4: masquerade results, synopsis of what you missed by arriving late.

#5: party reports, party announcements, and personal ads.

#6: final registration report, art award winners, art-auction summary, letters to the editor, testy responses from the editor.

And of course all issues will contain the usual rumors, innuendoes, and similar fanwriting that are provided by you.

If you have anything you'd like to contribute to the *Gazette*, drop it off in our office. We could specifically use fillos (that is art to you neo fans!)

Restaurant Guide

There are over 40 places to eat, all within a 10-minute drive of the Holiday Inn. To help you find them we have compiled our ever-popular and infinitely useful Restaurant Guide. Look for this helpful document on the freebie and information tables.

Fan Publishing

If you'd like to crank out a brief one-shot fanzine at the con or if you've just got ink under your fingernails and the heady smell of corflu in your nostrils, stop by the *Gazette* office and schedule some time on the Mac. We don't have duplication facilities, but we can provide you with an original and a map to Kinko's.

Publicity

You're here! It must have worked!

Social Team

Opening Ceremonies

The first big gathering where the GoHs are introduced and some of them make complete fools of themselves. This year's Opening Cermonies promises to be extra exciting as WisCon presents "Latenight with Madison Fandom" starring David Letterfan and a cast of memorable characters.

Your Fannish Travel Agent! Call me for your airline tickets, cruises, tours, Alco bus tickets, Amtrak, Apple and Funjet packages and 1990 Worldcon travel. Hope Kiefer Write for Ridgeview Travel Agency, information on 4222 Milwaukee St. our fannish Madison, WI 53714 European trip. 608-244-2244

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Con Suite

The con suite is the base for partying. It's a good place to meet people, have a snack, or just sit down for a while. Once again we will have a variety of sodas, vegetables, chips, and dips, in addition to some Ted Food.



ing spot for everyone.

As usual, there is a smoking consuite, which this year is also off-limits to alcohol. Alcoholic beverages can be purchased in the hotel bar (where smoking is permitted), as well as at the mixer (no smoking there, folks).

Filksing

The concom is pathetically non-musical. Consequently, we hope to import out-of-city talent to provide inspiration at the filksing. Filksongs are simply the songs of SF fandom; there's no truth to the rumor that the root word was "filthy".

Sometimes filksings operate concert style, with one person performing and others listening; other times it's sing-along style. Be sure to ask permission before recording anything.

Masquerade

If you wish to participate in the masquerade,

As a special treat this year we have chocolate! Of course we brought back the popular popcorn and free condoms. Also keep your eyes peeled for condom trivia posted around the consuite.

The main con suite is a chemical-free space. No smoking or alcoholic beverages are permitted in the main consuite. We hope this makes it a more pleasant socializbe sure to stop by the information table well in advance to pick up a registration form.

Mixer

Following the masquerade there will be a mixer with cash bar. Brother Andy and Sister Margaret Hooper will be spinning discs until well after WisCon's famed "Flying Cows" come home.



THE FINDER'S STONE TRILOGY Book Two THE WYVERN'S SPUR Sequel to Azure Bonds! Kate Novak and Jeff Grubb

The family heirloom of the Wyvernspur clan is missing. A mysterious murderer stalks the streets of Immersea. It is up to the youngest scion of the Wyvernspur family, Giogioni, aided by the "famous" halfling bard, Olive Ruskettle, to solve these mysteries. However, Giogioni is re-



nowned for being a fool, and the barely competent Olive has been turned into a burro! Available in March 1990.

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Save Lots of Trees

Thanks to all who listened when we asked for help in our goal of reducing paper waste and mailing costs.

WisCon supports all recycling efforts, and is trying to cut down on the amount of paper used. If you receive more than one flyer please bring it to our attention. This helps save trees and mailing costs.

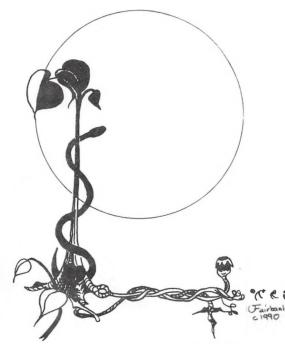
To show what we mean, take a look at this program book. It is all printed on recycled paper. We printed on more than 8,000 pieces of paper for our program books.

When discarding something at WisCon

please look around for our recycle containers, and try not to throw away anything which can be recycled.

WisCon Mailing List

In addition to alerting us to duplicate flyers, you can also remember WisCon when you move or change your name, and send us a change of address form. Your 15ϕ on a postcard saves us 25ϕ to receive your returned mail and the addition-



use cellophane tape, pins, nails, hot glue, tacks, or rivets to do it. You can borrow a roll of masking tape from the WisCon information table.

Operations Team

Registration

If you're reading this, you're already registered for WisCon 14. You need only return for lost name badges or purchase of buffet tickets. Questions should be addressed to the information table, as noted above under

"Services".

For those of you who plan far ahead, registrations for WisCon 15 will be accepted at the convention registration desk Sunday.

Volunteers Team

WisCon runs on the muscles and energy of gophers, badgers, and other volunteers. We couldn't do it without you. If you'd like to get involved (and see what this allegedly well run

al 25¢ to mail it back to you.

Signs

You can put up signs just about anywhere in the hotel, except for windows, but don't convention really looks like from the inside), introduce yourself to Don Helley at the Gopher Hole or near registration. Workers are entitled to a partial refund of the membership fee.



Games

Role-playing games will be organized to appeal to novices as well as old campaigners.

Board games can be conducted by anyone who's interested any time there's room in the Foyer.

Word games include the three listed here. Check the pocket program for times and locations.

"An Evening with Mrs. Byrne" involves people trying to come up with the most imaginative definitions for the often bizarre words found in *Mrs. Byrne's Dictionary*. Marie Koch leads players in the world's best word game. If you're not already a part of this WisCon tradi-

tion, stop in and exercise your creativity.

In "Free Association" each person says the first word that pops into mind after hearing the word spoken by the previous person in the circle.

"Science Fiction Story Funnies", is an updated version of every kid's favorite "mad libs", where key words to a story are solicited from participants prior to reading the story.

Buffet

There are 110 seats available at \$12 each for the buffet, but most of them will probably be gone by the time you read this. The WisCon registration staff can tell you for sure. You serve yourself, and you can keep going back while the food lasts. There are 4 entrees available, including several vegetarian specialties. Those who attend the buffet get ringside seats for the guest-of-honor speeches immediately thereafter.

The Infamous ConCom

Some of the many people who make WisCon possible are listed below and on the next page. By and large, convention running is a thankless job. So if you see any of them, do try to thank them for doing a good job.

Our at-the-con-volunteers will be listed in the Mad Moose Gazette.

Operations Team

Kim Nash..... Team Leader Kathi Scheller

..... Registration Co-ordinator Richard Russell

Mr	WisCon Van Guy
	Tightwad
Diane Martin	Controller
Spike Parsons	.SF3 Mail Routing
	Mail Assistant
Karl Hailman	Minute Taker
Tracy Shannon	Research
Lucy Nash	Con HQ
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Publications Team

Hope Kiefer	Team Leader
	Program Book Editor
	Mad Moose Gazette Ed.
Nita Hahn	Restaurant Guide Editor
	Program Book Assistant
Laura Spiess	Data Entry
Karl Hailman	Data Entry
	Great Proof Reader
Tom Campbell.	Proof Reader/

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Social Team Lorelei Manney Team Leader Pat Hario Consuite Nevenah Smith Opening Ceremonies Lori Isabella Masquerade John Woodford Filksing Mary Ellen Testen Filksing	
At the Convention:	
Cindy ColoniVideotaping Videotaping Don HelleyVideotaping Videotaping Richard RussellVideotaping Mr WisCon Van Guy Julie ShiversVolunteers Team Don HelleyLinda HarmsRegistration Registration Laura SpiessMr Begistration Registration Registration Registration RegistrationVolunteers Team Don Helley	
Programming Team Debra Daemmrich Team Leader Steven Johnson Program Scheduler Pocket Program Editor Pocket Program Editor Phil Kaveny Film Acquisition Michael Shannon Video Room Rebekah Rogge Art Show	

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Shari Corey	
Buck Coulson	
Juanita Coulson	· · ·
Janice Coulter	
Cathy Currier	
Debra Daemmrich	
Bev DeWeese	
Michael DuCharme	
David Emerson	
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Matt Fisher	
Verlyn Flieger	
Selena Fox	
Carol Franko	
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BRUCE AYRES, Owner DAVID MACEY, Manager



