

World Science Fiction Society

Business Passed on to Chengdu

A.1 The Zero Per Cent Solution

Moved, to strike the following from the WSFS Constitution

~~3.12.2: “No Award” shall be given whenever the total number of valid ballots cast for a specific category (excluding those cast for “No Award” in first place) is less than twenty-five per cent (25%) of the total number of final Award ballots received.~~

Proposed by: Olav Rokne, Amanda Wakaruk, Paul Weimer, Jason Sanford, Cora Buhlert, Camestros Felapton, Christopher J. Garcia, Marshall Ryan Maresca, Joe Sherry, Adri Joy, Gideon Marcus, Lori Anderson, Kevin Anderson, Oghenechovwe Donald Ekpeki, Haley Zapal, Amy Salley, Chris M. Barkley, Mike Glyer, Alasdair Stuart and Patrick Nielsen Hayden

See the [2022 WSFS Business Meeting Minutes](#) for the makers’ commentary and discussion on page 55.

A.2 Short Title: Best Game or Interactive Work

Moved, to amend the WSFS Constitution for the purpose of creating a new Hugo Award category for Best Game or Interactive Work by [inserting](#) new subsections after existing Sections 3.2.4 and 3.3.9, and revising Sections 3.2.6, 3.3.7, 3.3.8, and 3.3.9 as follows:

3.2.X. An interactive work is (1) a game, or (2) a narrative or presentation in which active input or interactive play is an integral component of the work itself or where it impacts the outcome, narrative, or order of elements of the work itself in a non-trivial fashion, and (3) is not ephemeral, in the sense that the interactive elements of the work are accessible to participants through published or shareable artifacts, and the work is not an event requiring the participation of specific named persons.

3.2.6: The categories of Best Novel, Novella, Novelette, and Short Story shall be open to [non-interactive](#) works in which the text is the primary form of communication, regardless of the publication medium, including but not limited to physical print, audiobook, and ebook.

3.3.7: Best Graphic Story. Any [non-interactive](#) science fiction or fantasy story told in graphic form appearing for the first time in the previous calendar year.

3.3.8: Best Dramatic Presentation, Long Form. Any [non-interactive](#) theatrical feature or other production, with a complete running time of more than 90 minutes, in any medium of dramatized science fiction, fantasy or related subjects that has been publicly presented for the first time in its present dramatic form during the previous calendar year.

3.3.9: Best Dramatic Presentation, Short Form. Any [non-interactive](#) television program or other production, with a complete running time of 90 minutes or less, in any medium of dramatized science fiction, fantasy or related subjects that has been publicly presented for the first time in its present dramatic form during the previous calendar year.

[3.3.Y: Best Game or Interactive Work.](#) Any [interactive work or interactive substantial modification of a work in the fields of science fiction, fantasy, or related subjects, released to the public in the previous year and available for public participation in the interactive elements of the work in that year.](#)

[Provided that unless this amendment is re-ratified by the 2028 Business Meeting, this Section shall be repealed; and](#)

[Provided further that the question of re-ratification shall automatically be placed on the agenda of the 2028 Business Meeting.](#)

Proposed by: Ira Alexandre, Dave Hook, Nana Amuah, Erica Frank, Joe Sherry, Adri Joy, Kit Stubbs, Caz Abbott, Aleta Pérez, Owen Blacker, Marguerite Kenner, Alasdair Stuart, Darusha Wehm, Phoebe Barton, Jaime O'Brien, Sarah Elkins, Matt Arnold, and enne queu

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