

Here are the Fall 1903 Moves and the resulting situation:

AUSTRIA-HUNGARY

3A59A 62	2A59S 62	A62H	2A62SG52	A84H
2A84S 90	A86H	A86S 84	A90H	4A90S 84
A95S 84				

ENGLAND

6F 4A 3	6F10C 33	4F13S 3	F13C 63	*2F15
A25M 131	F37M 18	A43M 63	F45M 17	6A63A 101

FRANCE

F 3S 33	F33S 3	5A39A 46	3A51S 33	F60M 16
F60M 49 16	A77S 46	A77S 46	A77S 46	5A85S 46
A88S 33				

GERMANY

A32A 87	F36H 5	F36M 11	4F41A 31 11	A42A 89
4A87A 85 87	2D87A 85 87	2A89A 31 41	A89S 31 41	3A89S 85 41
A91H 54	3A93SA62 83	2A93A 87		

ITALY

2F20A 12	4F20A 60	F30A 1	F30A 62	2F48A 12
3F48A 30	A48A 55	4A52A 62	F55H	A55A 62
A55S 62	F61A 52	2F61A 55	3F61S 55	

RUSSIA

6A38M 71	4A47A 94 47	3F50H	5A56A 84 56 86	4F58H
2A71M 47	F72M 6	A74A 56 74	5A94A 86 94 56	A96A 86 94 96
4A96SR86				

TURKEY

3F22H	2D22A 47 9	D28H	A29M 34	F34A 2 57
5A34A 68 34	2A57H 80	A65A 74 65	6A68A 56 68	

AUSTRIA-HUNGARY: 2⁸Albania¹+A⁵⁹Trieste⁵+6A⁶²Venice⁵+4⁸³Bohemia¹+4A⁹⁰Serbia⁵+A⁹⁵Vienna⁵

ENGLAND: Bloc One: 6F³Mid-Atlantic Ocean+6F¹⁰English Channel+4F¹³Irish Sea+
F¹⁷North Sea+F¹⁸Norwegian Sea+2⁴Iceland¹+2⁵Ireland³+A³³Brest⁵+3⁵Clyde¹+
3⁷Edinburgh⁵+4³Liverpool⁵+5⁵London⁵+2A⁵³Wales¹+6⁴Yorkshire¹

Bloc Two: 2F¹⁵Eastern Mediterranean

FRANCE: F¹⁶Western Mediterranean+3⁸Gascony¹+5A⁴⁶Marseilles⁵+F⁴⁹North Africa¹+
4A⁵¹Picardy¹+(3A⁷⁷Inland)Spain⁵+A⁸⁸Paris⁵

GERMANY: F¹¹Helgoland Bight+2A2F³¹Belgium⁵+3²Berlin⁵+F³⁶Denmark⁵+4¹Holland⁵+
4²Kiel⁵+5⁴Prussia¹+4A2D⁸⁵Burgundy¹+3A⁸⁷Munich⁵+4A⁸⁹Ruhr¹+A⁹¹Silesia¹+
3A⁹³Tyrolia¹

ITALY: F¹Adriatic Sea+4F¹²Ionian Sea+2¹Corsica¹+2⁶Sardinia¹+2⁷Sicily¹+4F³⁰Apulia¹+
4⁸Naples⁵+4A⁵²Piedmont¹+3A3F⁵⁵Rome⁵+4F⁶⁰Tunis⁵+3F⁶¹Tuscany¹

RUSSIA: F⁵Barents Sea+3⁸Finland¹+A⁴⁰Livonia¹+3F⁵⁰Norway⁵+4F⁵⁸Sweden⁵+(6A⁷¹Inland)
St. Petersburg⁵+3A⁸⁴Budapest⁵+6A⁸⁶Galicia¹+4A⁹⁴Ukraine¹+4A⁹⁶Warsaw⁵

TURKEY: Bloc One: F²Aegean Sea+3F²²Crete¹+2⁹Ankara⁵+A¹⁴Constantinople⁵+D⁴⁷Moscow⁵+
6A⁵⁶Rumania⁵+2A⁵⁷Smyrna⁵+6⁵⁻⁶⁷Armenia¹+(5A⁶⁸Inland)Bulgaria⁵+(A⁷⁴Inland)
Sevastopol⁵+8⁰⁻⁸²Syria¹

Bloc Two: D²³Cyprus¹

Neutrals: 5A⁴⁰Greece⁵+5A⁵³Portugal⁵+5A⁹²Switzerland⁵

DEADLINE FOR WINTER 1903 MOVES: JANUARY 27, 1966.

(This is somewhat more than two weeks from the date of this issue, but I expect to be somewhat delayed in running off & mailing out this issue.[& Early Moves Are O.K.!])

	A	F	D	Dem	Sup	Δ	
A-H	12			12	22	+5	In the table at the left, the following data are
E:1	3	18		21	29	+8	listed for each Great Power Bloc (& also, for comparison,
2		2		2		-2	for the Neutrals): A, the # of Armies; F, the # of Fleets;
F	13	2		15	19	+3	D, the # of Dirigible Airfleets; Dem, the total Demand;
G	17	4	2	25	35	+9	Sup, the total Supply; and Δ, the maximum number of Units
I	7	20		27	21	-6	that can be Built (if positive) or the minimum number that
R	24	8		32	29	-3	must be Destroyed (if negative). Recall that a Dirigible
T:1	15	4	1	21	38	+8	Airfleet counts double for these purposes (& can be Grounded,
2			1	2	1	-1	turning into an Army) and that Blocs which must Destroy Units
N	15			15	15		cannot Build any (in general, one can never Destroy Units &

replace them by Building on the same Season; there must always be unused Supply to support any newly Built Units).

Note that both "Second Blocs" are in trouble. Unless England can get one of the following combinations of Great Powers to form a loong chain of Support, both of its Mediterranean Fleets will vanish from the scene next Season: Italy & France; Italy & Germany; Italy, Austria & Russia; Turkey & Russia; or Turkey, Austria & Germany. For the Turks, the situation is similar: without Support from one or both of the English Fleets in the Eastern Mediterranean, the Cyprus Dirigible Airfleet must be Grounded, since Cyprus provides only one unit of Support & an Airfleet requires two such units. The English Fleets can give such Support, even though they will be eliminated at the end of the Season for lack of supply.

And now to explain how the Battles worked out 'last' Spring & 'this' Fall.

In the Spring of 1903, there were five Battles, none involving Border Clashes. These were, in order: France vs. England in Crete, Austria vs. Italy in Apulia, Russia vs. the Neutrals in Sweden, Austria vs. Italy in Venice, and Germany vs. Austria in Tyrolia.

On the first Round we had:

In Crete, the two Defending English Fleets earned 4 psrns but got no casualties; and the Turkish force (3 Fleets + 2 Dirigible Airfleets) got 12 psrns but also no casualties. Being outnumbered 5:2, the English must Retreat. The Aegean, source of part of the overwhelming attack, is unavailable, but the Austrian Fleet in the Ionian (Supporting the Austrian attack on Apulia) may not survive the Round, so we must wait for the end of the Round to decide where the English will Retreat.

In Apulia, the Italians have no Units remaining in the sector from the previous Season, so there is no Defender. The 2 Austrian Fleets, one each Direct & Supporting, get 3 psrns & destroy one of the 3 Italian Fleets Attacking from Naples; but the Italians get 6 psrns & no casualties. Each side in the Battle now contains exactly two Units, & both involve Attack, so neither Retreats. [Aha! The Austrian Fleet remains in the Ionian, so the English Fleets in Crete must Retreat to the Eastern Mediterranean.]

The Defending Neutrals in Sweden (5 Armies) earn 10 psrns but inflict no casualties on the invading Russians (6 Direct Armies + Support from 2 Armies & 4 Fleets), who then earn 18 psrns and inflict 4 casualties upon the Swedes. Since they outnumber the Swedes 12:1, the Russians need not Retreat. [At this point, for the benefit of any who may be following the explicit Pseudo-Random Number process, I must confess that, due to human error, #2433 (= .2836283207) must be omitted from the psrn table to duplicate my results.]

As in Apulia, so in Venice, there is no Defender. The 3 Austrian Armies earn 6 psrns but inflict no casualties, and the single Italian Army earns 2 psrns & inflicts no casualties. Outnumbered 3:1, the Italian Army must Retreat: only Tyrolia, & Piedmont, & Tuscany are available, and ... ugh! There were only 4 Italian Armies in Piedmont, but I must have thought that there were 6, since I Retreated the Italian Army from Venice to Tuscany. (As we shall see momentarily, Tyrolia is unavailable at the end of the Round.) In the absence of a Specified Retreat, it should, of course, have returned to its Origin Sector if possible. I apologize

abjectly for this error, but it's much too late to rectify it now. It's not an important mistake anyway - no battles or the like have hinged upon it or seem likely to do so. Perhaps we can consider it a slight addition to the randomness involved in the game. And, at any rate, I'll strive to avoid any repetition of such errors.

Finally, in Tyrolia, there is again no Defender. The single Austrian army gets 2 psrns but no casualties, and the 2 German Dirigible Airfleets & 1 Army earn 8 psrns & destroy the Austrian Army (without overkill).

Neither of the two required Retreats needed pseudo-random assistance in deciding where to go, and both have been described above, so we proceed to the second Round.

In Apulia, the Austrians get 3 psrns as before, but earn no casualties. The two remaining Italian Fleets, however, earn 4 psrns & inflict 2 casualties, wiping out both Austrian Fleets.

In Sweden, the uninjured Russian invasion force earns 18 psrns as before, & gets the one casualty it needs to annihilate the remaining Swedish Army. The latter gets 2 psrns but no casualties, so the Russians take Sweden without losing a single Unit.

Next, the Battles for Fall 1903, a more complicated but hopefully less error-infested Season. As usual, there were no Border Clashes. There were nine Battles, but the number of uncontested occupations was even larger: the English took the North & Norwegian Seas, the French took the Western Mediterranean, the Germans took the Helgoland Bight, the Italians took the Adriatic & Ionian Seas, the Russians took the Barents Sea, and the Turks took the Aegean; while, much more surprisingly, the French, Italians & Turks were equally unopposed in conquering the 5-Supply-Center Zones of Marseilles, Tunis & Sevastopol. The Austrians evidently expected a German attack on Piedmont (since they Supported it), but no such attack in fact took place. In any case, the nine Battles were, in order, in the Mid-Atlantic Ocean, Belgium, Brest, Moscow, Rumania, Venice, Budapest, Burgundy, and Galicia. On with the first Round!

In the Mid-Atlantic, the Defending French Fleet gets 2 psrns (the attempted Support from Brest is cut by the attack there) & imposes 1 casualty, which turns out to be a Supporting Fleet in the Irish Sea. The remaining English Fleets (6 Direct & 3 in Support) earn 15 psrns and, not surprisingly, destroy the French Fleet (2:1 overkill).

In Belgium, the Defending Neutrals get 10 psrns & destroy 2 German Fleets Attacking from Holland. The remaining German forces (2 Direct Fleets, 2 Direct Armies, & 1 Supporting Army) earn 9 psrns & destroy 3 of the Belgian Armies. The Germans outnumber the Belgians 5:2, so they need not retreat.

In Brest, the French Defending force (1 Direct Fleet + Support from 3 Armies in Picardy & 1 in Paris) earns 6 psrns & destroys 2 of the Attacking English Armies. The remaining 4 English Armies earn 8 psrns but are out of luck: no casualties. Now, the English are outnumbered 5:4, so they should Retreat. But since they were Convoyed in via the English Channel they can only Retreat to the Mid-Atlantic, the Channel, or Picardy, and while the first two are Sea Sectors, the latter houses part of the force requiring the Retreat, so Retreat is impossible. (This last-mentioned rule is, I realize, not clear from the Rules, so take note.) Note that, far from being automatically eliminated, the English Armies stand & fight on. [In fact, forces that would have retreated if possible successfully conquered both Brest and Budapest during this Season. In SuperDiplomacy, it's sometimes good strategy to deliberately cut off a force from the possibility of retreat!]

In Moscow, there is no Defender. The 2 Russian Armies get 4 psrns & the 2 Turkish Dirigible Airfleets get 6. Each side loses one Unit. The "odds" are now even at 1:1, but the Airfleet is Attacking, while the Army is merely Moving, so the Army Retreats and the Airfleet remains. Since the Army came from St. Petersburg & has no Specified Retreat, it should return whence it came, but there are now 6 Armies from Finland in St. Petersburg, so it Retreats to the only other available Sector: Livonia.

[It should be noted that the Dirigible Airfleet would not have needed to Retreat even if it had been merely Moving. Moving or Standing Dirigible Airfleets act like Attacking or Holding Armies or Fleets, and Attacking or Holding Dirigible Airfleets never Retreat. And these qualities are imparted to any Armies &/or Fleets in the same force with a Dirigible Airfleet.]

In Rumania, there is no Defender. The Russian Army gets 2 psrns & the 6 Turkish Armies get 12. The Russian is destroyed (2;1 overkill) without loss to the Turks.

In Venice, the Defending Austro-German complex (4 Direct & 2 Supporting Austrian Armies, & 3 Supporting German Armies) gets 13 psrns but inflict no casualties. The Italian forces (5 Armies & 1 Fleet Direct, 1 Army in Support) earn 13 psrns & get one casualty: an Austrian Army Supporting from Trieste. The Italians are now outnumbered 10:7 [note that the 2 Austrian Armies attempting to Support the Germans in Piedmont did not count in the Venice Battle, since there were other Direct Units in Venice; but they do count in determining Retreat, and they would have been involved if the Venice Battle had lasted into the second Round. Futile Support lasts only during the battle segment of the first Round.] There are no Specified Retreats, so all Italian Units return whence they came, as all are able to do.

In Budapest, the Defending Austrians (1 Direct & 6 Supporting Armies) get 8 psrns & destroy one Russian Army. The remaining 4 Russian Armies get 8 psrns & destroy 3 Austrian Armies in Budapest, Galicia, & Serbia. The Russians are outnumbered 6:4 [recall that the 2 Armies Futilely Supporting from Budapest to Serbia count for Outnumbering & would take part in the second Round even if the only Direct Unit in Budapest had not been destroyed in the first Round] & thus should Retreat. But only Galicia, Rumania, & Serbia are available, since the attack was from Rumania to Budapest, and (looking slightly ahead) Galicia contains 6 Russian Armies, Rumania is occupied by the Turks, and Serbia contains part of the Superior force. Thus, just as with the English in Brest, the Russians do not Retreat.

In Burgundy, the 5 French Armies which were ordered to Support in Marseilles turn to defend themselves & their Sector. They earn 10 psrns but inflict no casualties. The Germans (4 Armies & 2 Dirigible Airfleets Direct, & 3 Armies in Support) get 17 psrns & destroy 3 of the French Armies. The French, outnumbered 9:2, must Retreat. Without a Specified Retreat, & with 4 Sectors available, we must wait for the end of the Round & determine the Retreat pseudo-randomly.

And, in Galicia, the single Defending Austrian Army gets 2 psrns but no casualties, and the 6 Direct & 4 Supporting Russian Armies get 16 psrns & wipe out the Austrian Army (without overkill).

Now for the French Retreat from Burgundy: Picardy, Paris, Gascony, & Marseilles are adjacent, French Owned or Occupied, and not Full. Giving each equal weight, we pick one at random: Picardy. Thus, the 2 French Armies Retreat there. If Marseilles had been selected (with 5 Armies already), 1 Army would have Retreated there, and the procedure would have been repeated.

To sum up the second through fourth Rounds, we have the following:

In Budapest, on the second Round, the Austrians (2 Direct & 4 Supporting Armies) get 8 psrns & destroy one Russian Army; the Russians get 8 psrns & inflict 2 casualties, which by Luck are the two Austrian Direct Units, and thus take Budapest.

In Belgium, the Germans lose their Supporting Army in the Ruhr on the second Round, but succeed in destroying one Belgian Army per Round on the third & fourth Rounds, thus taking Belgium. (Retreat Odds were 4:2, 4:1, & 4:0.)

In Brest, the English lost one Army on the second Round & two on the fourth Round, but the French lost a Supporting Army in Picardy on the second Round and its sole Direct Unit, a Fleet, on the Fourth Round, so England took Brest.

A-H:AAAAAAAAAAAA++++.....

F:AAAAAAAAAAAAAFFF+++

I:AAAAAAAFFFFFFFFFFFFFFFFF

T:AAAAAAAAAAAAAFFFFD*+++++.....D#

E:AAFFFFFFFIFFFFFFFFIFFF+++++FF

G:AAAAAAAAAAAAAFFFFD*D*+++++....

R:AAAAAAAAAAAAAFFFFFFFFFFF

N:AAAAAAAAAAAAA

