

JUNE/JULY 1996 SUMMER FUN ISSUE

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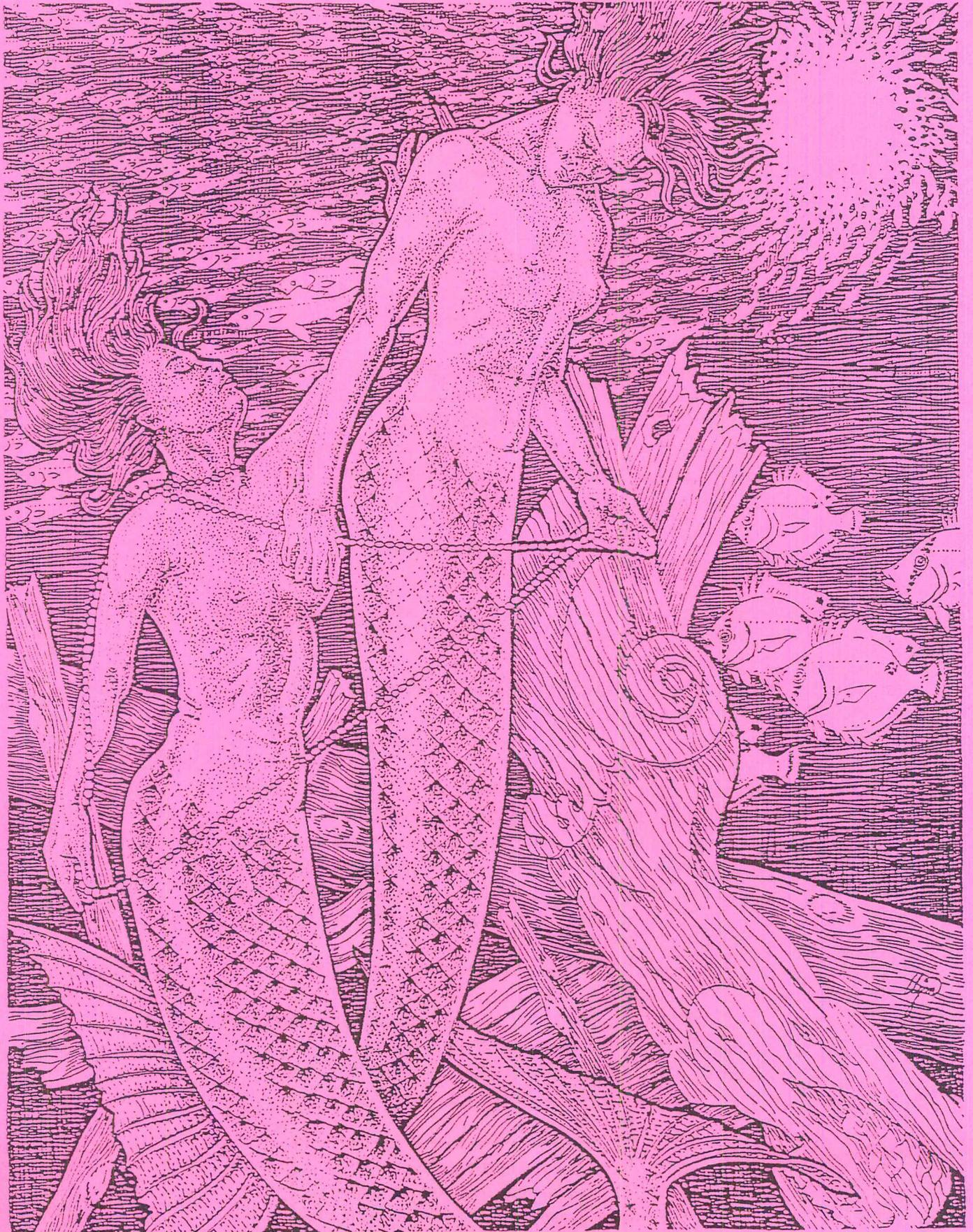


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Editor's Page

Well, it's time for another issue of the SFSFS *Shuttle*. It seems like yesterday when we were putting together the last one. We have lots of exciting things in this issue--the Hugos, the Campbells, the Phillip K. Dick Award, and the James Tiptree Award along with suggestions from Peggy Dolan for books and comics written by our Tropiccon guests David Gerrold and Peter David. There are lots of reviews for books you should read that are written by SFSFS members Dina Pearlman and Paul Edwards. It's time to take full advantage of the SFSFS book coop discount. Unfortunately, the public library systems, don't seem to stock enough of the books we love to read. Or other SFSFS member beat us to them when the Hugo nominees were announced. So, please return them to the libraries ASAP, so others can enjoy them. Or we will be forced to show up at your house and demand the books back. (Wait a minute; didn't Woody Allen have a routine that went along those lines?)

Did you ever notice that all our members have these huge libraries in their homes; it must be a prerequisite to joining our club. Or maybe we just get tired of not being able to find the books in the library, or perhaps by the time we think of the book we want, the library is already closed, and it's just easier to have the book at hand. Or it could be that books are great company on those sleepless nights after watching *Babylon 5* or *The X-Files*. (Or the *Dr. Who* movie--believe me that kept me up awhile. I kept wondering when the other doctors were going to show up, or how many more commercials they could squeeze in. Ah--the wonders of network television!!)

Congratulations Ericka and Peter; they tied the knot. Also to Adam-Troy Castro for being nominated for a Bram Stoker Award. Congrats to Joe Siclari and Edie Stern who were fan Gohs at two conventions, one in Minneapolis, the other in Georgia. (Joe did tell me that the one in Georgia would have made a great location for the next Traveling Fete). And, congrats to the rest of us for surviving the last few months. As you may know, Edie Stern and Bill Wilson's mother both passed away recently, and George Peterson's grandmother died last week. So, we'd like to extend our sympathies to them. We care about you guys! We hope you're okay!

SUMMER FUN ISSUE

As you also may know, Tropiccon's date and location have been moved once again. The dates still will be in November, but we will be back at the Doubletree. Traveling Fete, however, will be running at the end of July in Key West. So remember to bring your sun tan lotion, bathing suit and appropriate blow-up floatable toys for the hotel pool. Much deserving sun-rays and R&R are in order for everyone! We all need it! We'll see you there!

A couple of weekends ago, we three (Stu, Christina and I) attended an antique show at the South Florida Fairgrounds. Stu picked up some old maps, and Christina bought a few pieces of jewelry and some other things. Yours truly found some old science fiction magazines from the '30s and '40s--*Thrilling Wonder Stories* and *Amazings* mostly. The guy had more, but I didn't think it was a good idea to buy his whole collection. We need to have some money for rent and bills after all.

Good luck to the next editors, Shirlene and Mel! See you next time!

Take care,
Carol & Christina



heh heh heh
heh heh
SILLY FOOL
PUT HIS THOUGHTS
ON PAPER!



MEETING SPACE**June: 1996**

Compiled by Joe Siclari

Program: The 1996 Hugo Nominations. And the Retro Hugos!**Time:** Saturday, June 15, 2 p.m.**Location:** Borders Books & Records--Coral Springs Store, 700 University Drive, Coral Springs.

Phone number (954) 340-3307

Speakers: Frederick Bragdon, George Peterson, Paul Edwards, Edie Stern and Joe Siclari (moderator) with input from the audience greatly appreciated.

The 1996 Hugo nominations are out and so are the nominations for 1946. The Hugo Awards are selected by the readers who are members of the annual world SF convention. This year they will be presented at L.A.con III, in Los Angeles. You know you are getting a list of good reading and viewing material. A past winners' list of the Hugo awards reads like a who's who of SF classics. Look for the complete list of 1996 and 1946 Hugo nominations elsewhere in this issue of the *Shuttle*.

1996! I'll tell you about 1996! This year is special because for the first time, the Worldcon will present the Hugos for 50 years ago--before the Hugos started. These retrospective Hugo Awards are being awarded to identify the best works for 1946 (and it's not a bad list). New rules allow a Worldcon to present the awards for a year when no Hugos were selected providing it was 50, 75 or 100 years before. Didn't you always want to travel in time and affect the past? After all, this is a science fiction convention.

Come and listen to our panel of "experts" and then give us your opinions. You can tell us what SHOULD have been nominated. George, Paul & Frederick (not Ringo) will be discussing the 1996 professional Hugos, Joe & Edie will be talking about the retrospective Hugos (also to be awarded at L.A.con III) and the fan Hugos. What's your favorite Hugo nominee and why? What drew your attention to that particular book?

Directions: Take I-95 to Atlantic Blvd. Head west to University Drive. Borders is at the junction of Atlantic and University inside a small shopping center with a Builder's Square and a Pollo Tropical. Across the way is Barnes & Noble and Toys 'R' Us.

Other Meetings:**Writer Workshop:**

June 1, Saturday, 3 p.m. Location: The Inkwell House, 539 37th St., Northboro Park, FL. Phone number (407) 844-6366. Email sananayo@umiamivm.ir.miami.edu or p.rawlik@genie.com. The next writing workshop will be held at the home of Shirlene Ananayo and Peter Rawlik. Please bring all the stuff you are working on--fiction and nonfiction. (Hey, even Stephen King started somewhere).

Board Meeting:

Time: Saturday, June 15, 11:00 a.m.--before the general meeting.

Location: Edie & Joe's house, 4599 NW 5 Ave., Boca Raton, FL 33431-4601. Call (407) 392-6462 or email to jsiclari@pbfeenet.seflin.lib.fl.us.

Book Discussion:

Time: Saturday, June 15, 8:00 p.m.--after the general meeting.

Location: Joe & Edie's house, 4599 NW 5 Ave., Boca Raton, FL 33431-4601. Call (407) 392-6462 or email to jsiclari@pbfeenet.seflin.lib.fl.us.

The topics for both this month and also for July will be a more detailed discussion of the Hugo nominees and the works of those authors nominated for the Campbell Award for Best New Writer. The Hugos will be discussed at the June meeting and the Campbells in July. If you haven't already, get the Hugo list in this issue and place your orders with Peggy Dolan.

July, 1996

Program: Program: Space: it may not be the final frontier! A discussion on the possibilities of man's future and life in space.

Time: Saturday, July 20, 2 p.m.

Location: TBA.

Board Meeting: Saturday, July 20, 11:00 a.m.--before the general meeting.

Location: Joe & Edie's house, 4599 NW 5 Ave., Boca Raton, FL 33431-4601. Call (407) 392-6462 or email to jsiclari@pbfeenet.seflin.lib.fl.us.

Book Discussion:

Time: Saturday, July 20, 8:00 p.m.--after the general meeting.

Location: Joe & Edie's house, 4599 NW 5 Ave., Boca Raton, FL 33431-4601. Call (407) 392-6462 or email to jsiclari@pbfeenet.seflin.lib.fl.us.

The topics for both these months will be to finish, if needed, the discussion of the Hugo nominees and to focus on the authors nominated for the Campbell Award for Best New Writer. Peggy Dolan has a list of all the books by the Campbell nominees that are available. There is some very good reading from these new authors. Order them through the Book Division.. (It's time to burn out that SFSFS book coop discount!!)

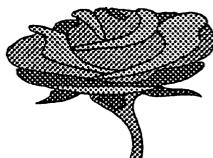


Tropicon Afterthought by Shirlene Ananayo

Let's not forget that Tropicon had the honor of helping to kick off Joseph Green's 65th birthday celebration. Our sneaky programming group scheduled Joseph for a panel that ended at midnight. As it was ending, a birthday cake was brought in and the traditional song was belted out.

Also, Peter Rawlik took the plunge and asked yours truly to marry him in front of friends at the Tropicon banquet. I said, "yes," and the rest is history.

To check on upcoming events or to volunteer your ideas for upcoming possible programs or committees, please contact either George Peterson, SFSFS vice chairperson at (954) 524-1274; email z004406@bcfreenet.seflin.lib.fl.us or Joe Siclari, SFSFS chairperson at (407) 392-6462; email jsiclari@pbfreenet.seflin.lib.fl.us. What haven't you seen yet that you'd like us to do. Please call with your input!!! I'm sure these two valiant and overworked folks would welcome your ideas with open arms (or open computers). For any information on the writing workshops, contact Peter Rawlik or Shirlene Ananayo at (407) 844-6336; email p.rawlik.genie.com or sananayo@umiamivm.ir.miami.edu.



FANDOM LOSES BOGGS

Science Fiction has lost Redd Boggs, one of the great fanzine editors of the '50s, and long time FAPA member who died at after being hospitalized for very serious stomach problems. By the time, his condition was diagnosed, it was too late. He was 75 years old.

Redd was the editor of *Skyhook* and *Bete Noire*, considered to be among the best fanzines of all time. His personal essays, book reviews, and gentlemanly iconoclasm have graced many fanzines for over forty years. He will be sorely missed.

SFSFS General Meeting Recaps by Shirlene Ananayo

The March Meeting was held on the 23rd at the Fort Lauderdale Airport Hilton, during the International Conference on the Fantastic in the Arts. In keeping with tradition, the program was an author interview with the ICFA's Guest of Honor.



*Vice Chair George
and author Greg
Bear*

This year, we had the pleasure of hearing words of humor and wisdom from Greg Bear. George Peterson conducted the informal interview, where topics ranged from the dinosaurs to elephants (that was when George had a minor lapse and thought he was back at Tropicon 14 talking with Mike Resnick). Those of you who missed it can talk with Judi Goodman, our faithful a/v dept. head. She caught everything on tape!

During the very brief business portion of our meeting, announcements regarding other upcoming meeting events were proclaimed. Also, Fred Bragdon paid his dues. And last but not least, a heartfelt welcome was extended to our newest member,

Lonna P. Carroll!



Chef Mal and Ericka

The April Meeting was held on the 20th at the Hugh Taylor Birch State Recreational Area in Fort Lauderdale. A fun-filled picnic was enjoyed by all. Thanks to everyone (you know who you are!) who brought food and drinks and other such items. Special thanks to George Peterson for scouting out the area earlier and finding us a nice shady spot by the Intercoastal!

The business portion of the meeting was conducted in an informal fashion, as people remembered to pay for their memberships and votes were taken. An official heartfelt welcome was extended to Adam-Troy Castro, who joined us as a regular member. An equally heartfelt (but less official) welcome was also extended to Charles "Ned" Bush. Let it be known that Pete Rawlik (*what!!!—ed*) insisted upon abstaining in his voting for both new members.

Special thanks to Dea O'Connor, Ahava Drazin and the rest of you guys who helped out with the Conference on the Fantastic. Couldn't have done it without you! Hope to see you all next year! Don't forget that volunteering is a perfect way to see more of the Conference and to get in for free. Now, who can beat that!



*Conference
Artist Guest
Sarah Clemens*



*Chair Joe holding
court*



*Peter Rawlik and
Shirlene Ananayo at play*

The South Florida Science Fiction Society is a 501(C)3, not-for-profit, educational organization. The views and opinions expressed in the *Shuttle* are those of its writers, editors and staff. Opinions, ideas and artwork are always welcome. Feel free to submit as often and as frequently as possible. We would be happy to hear from you! Next month's editor is Shirlene Ananayo. Contact her at (305) 662-9426 or e-mail her at sananayo@umiamivm.ir.miami.edu. After that, it is Melanie Herz's turn at the helm. Please send her as many submissions as you can. Her phone number is (407) 724-9581 or email her at 73540.273@compu.serv. Thanks!

A NOTE FROM PEGGY:

The SFSFS Book Division is up & running again.

Memo to new members: You can purchase books on any subject through SFSFS, and receive a 30% discount on almost all items. Payment should be in advance or on request, & will include 6% sales tax.

You can send me a list of your book wants via e-mail. If you don't have ISBNs, I'll look them up. If you like, I can reply with availability and price info, and you can confirm the order & send a check.

One reminder--the price on the microfiche isn't always correct, so your payment may be slightly over or under. I'll supply a printout showing your balance along with your books.

Peggy

Peggy A Dolan

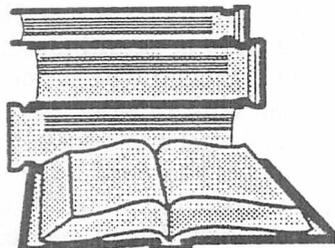
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Also From Peggy:

Book Lists For Tropicon 15's Guest of Honor

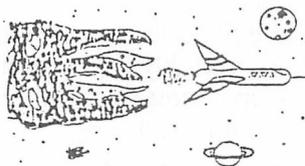
David Gerrold:

Covenant of Justice \$5.99
 Fatal Distractions w/CD Rom \$26.95
 Middle of Nowhere \$5.99
 STNG Encounter at Far Point \$5.50
 Starhunt \$5.99
 Under the Eye of God \$5.99
 Voyage of the Star Wolf \$5.99
 War Against Chtorr #01 Matter \$5.99
 #02 Day For 5.99
 #03 Rage 5.99
 #04 Season 5.99



Peter David:

Alien Nation #03 Body & Soul \$5.50
 Aquaman Time & Tide \$9.95
 Batman Forever m/tv \$5.99
 Boxed STNG SA-4V-OS \$15.47 (child 9-12)
 Incredible Hulk \$19.95 or \$12.95
 STNG #5 Strike Zone \$5.50
 #10 Rock & Hard Place \$5.50
 #18 Q in Law \$5.50
 STNG Giant #02 Vendetta \$5.99
 STNG Imzadi \$5.99
 STNG Q Squared \$5.99 or \$22.00
 STNG SA #01 Worf's First Adv \$3.99
 #02 Worf's Mission \$3.50
 #03 Survival \$3.99
 ST VOY #01 Escape \$5.50
 ST57 Rift \$4.99
 ST76 Captain's Daughter \$5.99
 Again, prices shown are full retail.



Babylon 5, the exciting, titillating science fiction series created by J. Michael Straczynski, will soon be up for renewal on Channel 39, WDZL! I'm sure we know where your vote will lie. Yes--we definitely want this show to come back for another season!

Please send your vote into both of these people:

Dianna Swords, Program Director and/or
 Harvey Cohen, President and General
 Manager
 WDZL Channel 39
 2055 Lee Street
 Hollywood, FL 33020

All Shuttle Correspondence must be mailed to:

SFSFS Shuttle Editor
 P. O. Box 70143
 Fort Lauderdale, FL 33307-0143

Book Reviews by Dina Pearlman

Spacer Dreams by Larry Segriff

This is a delightful little tale about an orphan boy being raised on Brighthome Youth Center, a planet for wayward youths (yup--they get the entire planet... well, really more like a terraformed moon.) This is supposed to be a kind of last chance stop for kids to get themselves straightened out before becoming shiftless adults or--worse yet--pirates! The gist is that Our Hero dreams of joining the Spacers, but the real pirates are actually using Brighthome as a recruiting center for future Bad Guys. The story borrows ideas freely from Heinlein and McCaffrey, among others, but is so well told that the reader doesn't really care.

I found this to be a very fast read (3-4 hours) and I would place the vocabulary/reading level at around Middle School. However, that didn't stop me from thoroughly enjoying the story. If you, like me, grew up loving Heinlein's early works, I strongly recommend this one!

Winning Colors by Elizabeth Moon

Before talking about her newest book, I must confess to all that I have become a true fan of Elizabeth Moon. I find her stories and characters to be well developed and thought out and her knowledge of Things Military impressive. I've learned a few things about the military mindset that would never have occurred to me, being a dove at heart.

This latest book, *Winning Colors*, is the third book of a trilogy of the adventures of Captain Heris Serrano, formerly of Fleet, now Captain of the civilian ship *Sweet Delight*. Our honest-to-the-core Captain Serrano was driven out of Fleet shortly before the start of book 1 (*Sporting Chance*) by some treacherous senior Fleet officers. Her early adventures included rescuing her former Fleet crew from the clutches of those same officers, and hiring them on as her own crew. In the newest addition, the Captain discovers that an organization of traitors within Fleet itself (involving, of course, those same nasty officers who worked so hard to get rid of her) has sold out to the Enemy (a.k.a. the Benignity of the Compassionate Hand) and is intending to surrender territories to them, including a planetful of helpless farmers and horse breeders. Well, our intrepid Captain and her crew simply commandeer a few Fleet ships and prepare to repel borders.

I found this whole series to be a fun read. The technologies were appropriate and well thought out and the universe a comfortable place to live. My only complaint was that everything was so neatly explained and all the loose ends wrapped up at the end of the story. Does this mean that there will be no more adventures of Captain (now Commodore) Serrano?

**Midshipman's Hope, Challenger's Hope, Prisoner's Hope, and Fisherman's Hope, by David Feintuch**

David Feintuch is a new kid on the block. These are his first books, and an impressive lot they are. Mr. Feintuch obviously has a very strong Navy background that comes through loud and clear in these stories. Add the realistic Navy attitudes and knowledge of military law and tradition, to a wonderful knack for story telling and you get a very readable space Navy yarn.

In *Midshipman's Hope* we meet Midshipman Nicholas Seafort. He's a nice 17 year old, and senior midshipman of the ship *UNS Hibernia*. Mr Feintuch explains the extreme youth of the midshipmen (13 and up) by informing us that unless a young person spaces within one year of puberty, they run the risk of developing a galloping case of Melanoma T, a totally uncontrollable form of cancer characterized by its rapid spread and almost 100% mortality rate. Any way...in a series of disasters, both accident and illness, Mr Seafort is left as captain of the ship. Since they are still some months from their destination, he must muddle along as best he can, coping with crew rebellion and passengers who are less than thrilled to have a 17 year old captain.

Nicholas Seafort's personality is a masterful creation. He is a product of a rigidly religious, authoritarian father who still comes through the walls at him in his dreams. He was apprenticed to the Navy at age 13 and subject to its even more rigid discipline. The society he lives in is a Pat Buchanan's dream world of extreme religious morality and total intolerance for blasphemy or sacrilege. I admit that the extreme brand of blended Christianity professed in this series offended me at first. Then I realized that it was a necessary artifice to explain Seafort's attitudes. Everything he does is an effort to live up to the standards set by his father--which only a saint could do. He blames himself for every mishap, major and minor, and considers his oath

to be tied to the state of his immortal soul. It is his personal concepts of honor and duty that see him through the difficulties and adventures that befall him. Even though I occasionally got frustrated with Seafort's pigheadedness, I couldn't help but admire him and often found myself rooting for him.

I highly recommend this series. It is well told and held the reader's interest.

Miskatonic University Review
by Pete Rawfik

Does anybody remember Sydney Horler? From 1919 till his death in 1954, he wrote over 150 novels and innumerable short stories. How about Robert Barbour Johnson? Dorothy McIlwraith called his story "Far Below," the best story ever published by *Weird Tales*. What about Robert W. Chambers? Some of you may know that Chambers wrote a now classic collection of weird stories called *The King in Yellow*. Most of you won't know that he was the author of more than a dozen books that made him the Tom Robbins of his day.

While all this was going on, writers like Lovecraft, Smith and Leiber languished in relative obscurity. Yet everyone today knows those names. They are considered the masters of the genre. Maybe now, but they certainly weren't considered masters back then. Harlan Ellison has expressed similar concerns about his own place in literary history. I think those concerns are well founded. The artist, Ed Emshwiller won five Hugos but few people remember him today. Meanwhile, Virgil Finlay won only one Hugo, yet volumes of his artwork have been printed.

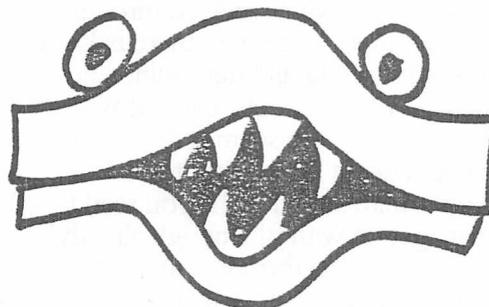
So it seems that professional success and artistic recognition cannot be used as a hallmark for long term literary success. If true, then who amongst today's writers will be tomorrow's masters? Certainly not the bestsellers. Hell, ask any bookdealer and he'll look cautiously around and tell you that he can't give Stephen King limited editions away.

The same can be said of Koontz and Rice and Barker. So, if not them, then who?

How about Thomas Ligotti, the author of four beautifully crafted volumes of macabre short stories: *Grimscribe*; *Noctuary*; *Songs of a Dead Dreamer*; and *The Amazing Resurrection of Victor Frankenstein and other Gothic Tales*.

Then again, there is always the diminutive Poppy Z. Brite and her hardcore vampire tales. Of course, for two-fisted adventure tales, Joe Lansdale, has always provided a delicious blend of horror, westerns and pop culture. If magic realism is your bag, then as always, I must recommend Neil Gaiman or Caitlan Kiernan. And, if you like your horror moist and red and chunky, you can't go wrong with Rex Miller or David Schow.

These are just my best guesses at this time. In the past, I've liked some authors who have gone on to be quite successful. On the other hand, I like reading August Derleth and Graham Masterton so what do I know?

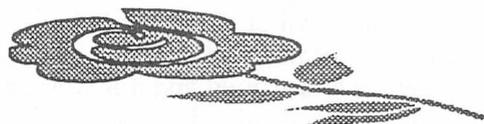


BOOGA-BADGA WR

OUR THOUGHTS ARE WITH

The following SFSFS club members:

Edie Stern who lost her mother.
Bill Wilson who lost his mother.
George Peterson who just lost his grandmother.



A STUNNING START
Paul Edwards

There is a whole range of new fantasy that appears virtually every month and people like Raymond Feist and Melanie Rawn, David Eddings and Mercedes Lackey seem able to churn out new offerings that are readable, if not exactly superlative. It almost seems as if there are a range of formulas that do not demand much imagination and that, to a greater or lesser degree, abide by rules of wonder that limit the genre.

Then, of course there are those newish writers of fantasy who have sought to break new ground. Thad Williams, Paula Volsky and a whole host of younger English fantasists have emerged to make the Mid-1990s perhaps the richest period for fantasy that we have lived through for a long time. And then, of course, there is Robert Jordan who seems bound and determined never to finish his story. After 7 novels, each of which is more than 700 pages, we seem to be merely beginning our tale. I don't know about you but I am becoming just a mite impatient. If you read this, Mr. Jordan, get on with it! Enough already!

Given the formula fantasy that seems to dominate the genre and the pressures of the marketplace that appears to demand too little from authors of fantasy, the emergence of Terry Goodkind is both welcome and just a little surprising. He has now published two novels that are part of a series but that are true novels with a beginning and an end and protagonists that are deeply enough drawn that we truly care about them.

The novels are set in a world that is complex and gritty and wonder-filled. The series is called *The True Sword* and the first two novels in the series are *Wizard's First Rule* and *The Stone of Tears*. Both novels are quite lengthy and very satisfying.

The world is populated by a range of characters who are extremely well-drawn. Perhaps most significant is the fact that the characters are not pure archetypes. They are fallible and it is often difficult to tell if a character is going to turn out to be good or evil or a mixture of both. This is not a fantasy series that is dominated by magic. To be sure, there is lots around and it is well-imagined and sometimes spectacular. Like some of the best modern fantasy, however, this series does not hinge on magic nearly so much as it does on characterization, political background and a range of beings and monsters that the world spawns.

Few punches are pulled in these novels. Some of the scenes are truly horrific and it is the painstaking painting of some of the most bizarre and insidious practices that give these novels a sense of realism and horror that far too many fantasies lack. The other characteristic that, for me at any rate, makes these novels special is the richness of imagination and sense of wonder that permeates the style and substance of both novels.

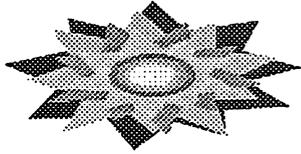
Richard, a ranger in a kingdom where there is no magic, begins the first novel by helping Kallan, Mother Confessor of another kingdom, escape from a group of nasties bent on killing her. In a plot that is far too complex to review here, Kallan and Richard find themselves caught up in a quest that leads them to Chota the witch, the mud people, wizards and riddles and adventures that climax at the end of the first novel with their first confrontation with Darken Ral, ruler of a third kingdom bent on conquest and, it turns out, also bent on tearing the veil that separates this world from the underworld and the living from the dead. In the course of all their adventures the two major protagonists fall in love and grow and change and evolve as characters in some very satisfying ways.

As I suggested earlier, the first novel has a real end and while I wanted to return to that world I didn't feel as I so often do at the end of a novel in a series that I was reading a serial that was to be continued next year.

The second novel turns out to continue the story of the two lovers and begins almost immediately after the first novel ends. It is longer than the first at just over 700 pages, but it is just as satisfying and, like its predecessor, it truly does end. I am not at all sure that it ends quite as satisfactorily as does the first because there are certainly more unresolved issues. More than that, the novel comes close to using a *deus ex machina* kind of sleight of hand to keep Kallan alive that does not quite convince.

But these are both excellent novels that, for me, make Terry Goodkind, now living in New England, (*my old stomping grounds!!!—editor*) one of the brightest new stars to appear in the fantasy field for several years. I can only hope that one or, at most, two more books will truly complete this cycle. He writes and creates worlds well enough that I would like to see him working in a different one rather than prolonging this saga until we all get thoroughly sick of it. For now, though, I must tell you that I have been well and truly impressed with his first two novels and urge those of you who are fantasy lovers not to miss either of these books.

HARDER and BRIGHTER THAN DIAMONDS
by Paul Edwards



Anyone who has read earlier novels by Neil Stephenson such as *Snow Crash* or *Zodiac* would not have been prepared for the stunning and panoramic novel that is one of this year's Hugo nominees. *The Diamond Age*, while occasionally offering a glimpse of the faintly mocking style of his earlier works, is a fully realized novel of the relatively near future of Earth and is written in a style that is as complex as it is beguiling.

Stephenson tells a story that is rich in complexity sent against a backdrop that I found both believable and fascinating. The world is divided into files that represent archetypes of the past against which its members model their behavior. At the core is the Victorian File, a group of people scattered all over the world that model their conduct on many of the expectations they infer would have applied had they been alive during the reign of Queen Victoria, monarch of Great Britain, Ireland and Empress of India.

While somewhat superficially synonymous with the real thing, this file system allows the author to create a whole range of value systems at odds with each other for the Victorians find themselves pitted against other files for dominance in a world rendered tiny by technology.

And technology is very much at the heart of this novel. There are plots and subplots and philosophies and technologies and their consequences all over the place. Indeed it is the stunning technological range of this novel and the plethora of engaging characters that makes this novel special. The publishers of this novel describe this novel as Dickensian and there is certainly some validity to that claim. Characters that are as eccentric as they are well-drawn abound in this book.

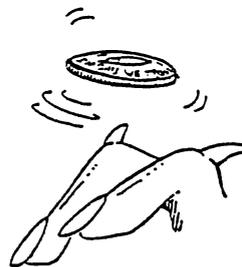
And, still I have not said much about the plot itself. There is a reason for that and it is perhaps this that is most Dickensian about this novel. Like many of the best of Dickens' novels, there is not one plot there are several that touch each other tangentially and eventually figure in the climax.

There is a poor family surviving at the periphery of society whose daughter eventually finds herself in possession of a book that has been designed as an interactive primer to turn her into a leader of the Victorians and of the world. But there are two other little girls who possess the book but who are impacted very differently. Then there are the middle-class families, the upper-class leaders of various files and the various shady software engineers and religious fanatics and Chinese war lords who operate as an underpinning to the files.

It is a tribute to Stephenson's skill that he manages to weave a complex plot that surrounds the idea of creating this teaching book in a way that gradually builds to a climax that is both satisfying and begs for a sequel. Indeed, I think there are hints that a sequel is exactly what we can expect. I hope I am right.

Two other points need to be made about this book. Many of the ideas that are at the heart of this novel are purest cyberpunk. However, this novel is literate and almost even literary in style. It has a richness of language and a depth of characterization that are all too often subordinated to the glitz of technology in cyberpunk.

The second thing that needs to be stressed about this book is that it represents the coming of age of an author who has always been able to dazzle with his technological imagination but now dazzles with his style and language as well. I would not be at all disappointed to see this novel win the Hugo this year. More than the others I have read, it deserves it.

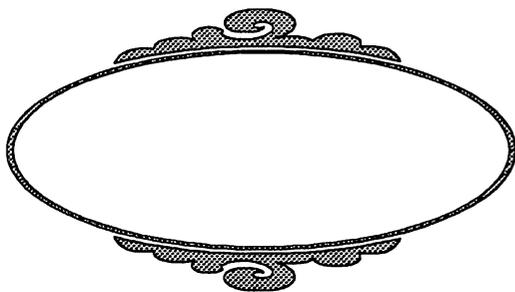


AN UNDER-RATED MASTER
EDGAR PANGBORN
by Paul Edwards

One of the truly joyous occurrences for me over the past year has been the rediscovery of Edgar Pangborn. I first read a book of his in 1965. Maybe it is an indication of just how good a book it was that the date is still clear for me. That book was *A Mirror For Observers*, and I still claim it as one of my all-time favorite books. Subsequent to that, I have read *West of the Sun, Davie*, and a short-fiction collection called *Neighbors and Other Strangers*. My opinion of Edgar Pangborn has been confirmed more and more with every book of his that I have read. I believe him to be one of the most talented writers of science fiction ever to put pen to paper and his death in the early 1980s was a real tragedy.

I have spent a good deal of time trying to figure out just what it is about Pangborn that makes him so special for me. The reasons I discovered were the following: his style which is effortless and smooth and lush, his ability to tell stories about which people can care and his sense of good and evil. This last is the hardest to explain. It almost sounds simplistic when reduced to paper but Pangborn believes in the inherent improbability of people and is not afraid to espouse positions that are often controversial. Anyone reading *West of the Sun* which originally was published in 1951 cannot fail to perceive it as a response to the intense anti-communism of the McCarthy era.

Anyone reading *A Mirror For Observers* which was first published in 1953 must see echoes of the Cold War.



The values that Pangborn espouses in his fiction are humanist and stress the capacity of individuals to rise above the limits society would try to place on them. Pangborn heroes are people all of us would like to know. His output was not at all large when you consider that he wrote for over thirty years. In addition to the books I have already listed, I only know of three or at most four more. Each of the books I have read are jewels to be savored and valued.

West of the Sun chronicles a new colony's first ten years and is very much a book about trying to perfect a new society. *A Mirror For Observers* tells the story of the struggle between two Martian factions for control of Earth. *Davie* is simply the best post-Holocaust novel I have ever read that is as much concerned with what we might learn as it is with the consequences of nuclear war.

In *Good Neighbors and Other Strangers*, perhaps the best-known short story is "Angel's Egg" which is one of my favorite first contact stories.

In style, there are elements of Sturgeon in Pangborn and a little Bradbury as well. Like so many writers who did most of their writing in the 1950s, Pangborn is far more willing to espouse clear and unequivocal positions. So much of the current speculative fiction being written strives to take relative positions rather than absolute ones. Gray is the dominant color, and black and white are seldom seen. I don't at all mean to suggest that I believe that relativism is a bad thing but there is something very satisfying about having characters espouse positions that are clear and unequivocal and then take the actions that such moral certainty demands.

Edgar Pangborn for me is a master of style, story-telling and characterization. I am glad to say that I am not alone. Too much of his work is out of print. I have not been able to locate either *A Company of Glory* or *The Judgment of Eve*. I will keep looking, though. Spider Robinson shares my admiration for Pangborn. He, like me, regards Pangborn as an under-rated treasure of science fiction. If you have not read Pangborn, you are very lucky. You have a real treat ahead. If you have, try some more. He more than transcends the idiosyncrasies of his time and his stories are as universal as they are poignant. Find him. He's worth your time!

**Deepsouthcon (Beachcon)
trip report
By Daniel Siclari**

A little over a year ago my parents, Joe Siclari and Edie Stern were invited to be Fan Guests of Honor at DeepSouthCon. As you can imagine they were both ecstatic. So for the past year, we have been looking forward to the last weekend of April 1996.

At Tropicon, Judi Goodman and I started talking about going up to DeepSouthCon together, because my parents were going up early and I had school. Judi talked to Miriam Gan and Melanie Herz about the four of us going up there together. They both said it was a good idea.

On April 26, Judi picked me up at school around 12:40. Actually she tried to pick me up at 12:40, but I had some trouble trying to get off campus. You see, that morning, my mother asked me if I needed a note since I was leaving early, but stupid old me said no. So she wasn't able to pick me up until closer to one.

We got to Mel's around 4:45, a little more than two hours late. Mel and Miriam were getting a little worried. We were out of Mel's by five. We got to Jekyll Island around ten.

I could not see anything that resembled a con, but eventually, we found people and started talking. The whole hotel was on the beach. It was very spread out. In the middle of the hotel was the clubhouse with the front desk, pool, bar, restaurant, and function space. My parents and I had a nice room; actually, it was a two story apartment. There was a living room, kitchen, dining room, two bathrooms, and a bedroom with two beds. In the living room there was a fold out couch. On Saturday and Sunday nights we had small parties in the room.

The other guests at DeepSouthCon were Harry Turtledove, Peggy Ranson, and Jack Haldeman was the Toastmaster. (Jack Haldeman is going to be the Traveling Fete's guest this summer down in Key West.)

There was not a lot of programming. If there were seven panels, it was a lot. My parents were on three of them. They also had a dealer's room, art show, and video lair that mostly showed old *Babylon 5* episodes. There also a couple of specialty programming items. There were a couple of radio shows done by Atlanta radio theater, a sand castle contest, and a Hearts tournament.

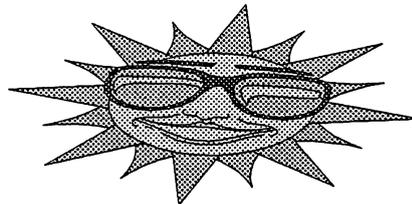
The dealer's room was not that bad for a laid back type of con. There was at least six dealers in there. The only problem was that there were only two types of stuff they were selling books and gaming stuff. The art show was also pretty big for the type of con. My parents bought a couple of Peggy Ranson's pieces.

The con suite was not that great. They had good stuff the first part of the con, but no one was there to keep it going. But, to compensate for that, at night there were a couple of good parties. There was a Baen Publishing party Friday night that had chocolate pizzas which were very good.

The Australia in '99 party was fantastic Saturday night. Australia also ran the Dead Dingo. There was a lot of different Australian beers. Plus, there was enough food to feed an army. But mostly I hung out at our small room party. I knew most of the people there.

There was a banquet Saturday evening. Actually they called it a Low Boil. The only problem with the Low Boil was that it was outside and there were a lot of bugs. The food I thought was pretty good. It was practically all seafood.

Overall the con was fun and relaxing. I really needed a weekend like this after all that has happened in the last couple of months. Everyone I was with also enjoyed this con. I highly recommend you go to the next DeepSouthCon BeachCon.



**my trip up south
By Judi Goodman**

I recently attended my first Deep South Con at Jekyll Island, Georgia, a mere minutes from my home state of Florida, but many hours from Miami. If this is indicative of how they all are, I'll be back.

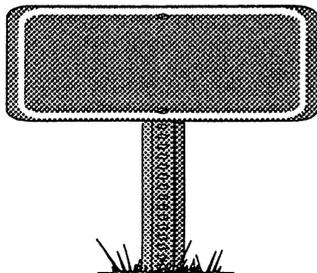
To be totally truthful, the weekend didn't quite begin as smoothly as we had hoped. Our first leg of the journey involved driving to Boca Raton and attempting to wrest Dan Siclari from the clutches of the education system. This, of course, was a minor miscalculation on his part. I drove into the high school parking lot, and began

circling the area looking for Dan. He emerged fifteen minutes later. Once in the car, and off to his home, Dan explained that he had been stopped and asked for his pass to leave school, and not having one, had been sent to the office to get permission to leave. Now, since his parents had already left for the con (did I mention that Joe Siclari and Edie Stern were the fan guests of honor?), getting permission to leave involved calling his aunt and asking her if he could.

At the Siclari/Stern home, Dan ran in and promptly returned with bags of chips and some sodas but without suitcase, garment bag or other type of luggage with him. He got in the car and told me couldn't find his bag in the house, so he hoped his parents had it. At this point we were about 30 minutes behind schedule and I still needed to put gas in the car. We hit the road once again, found the gas station, filled up the gas, and checked the oil and coolant. Finally, we were finally on our way to the next stop. Mel's house.

I must say that Dan is a pretty good navigator, but even so, we managed to make a 2 hour trip last 3. Unfortunately, many exit ramps are differentiated only by difference in a letter. For example, we were searching for exit 70A, but we found exit 70 and accidently took that. Major error. After the first light, this road turns a one lane, rural farm road with slow-moving tractors. We were only 2 hours late, but we finally made it to Mel's house.

Now begins the third leg from Melbourne, Florida (where we picked up Mel and Miriam) to Jekyll Island, Georgia. We loaded into Melanie's car. As we drove north on I-95, finally making good time, I realized I had made a mistake. Once more, we had to turn around and retrace our path, because I had left my wallet in my car back at Mel's. Another 1/2 hour lost! But once back on the road we made great time, until we stopped for dinner at the Denny's from hell. These folks must have been raised somewhere real hot, because they moved so slowly, that they had to be preserving all the coolness they could muster. Nearly 2 hours later we were on our way. There was no stopping us now. It was Georgia or bust time.



We changed drivers near Jacksonville and the eyes of all were watching the road signs for Jekyll Island. However, on the island, we weren't quite sure where to go. The directions were clear, up to a point, and then we were on our own. Once again, it was navigating Dan to the rescue. He spotted the elusive Best Western entrance and we were there!

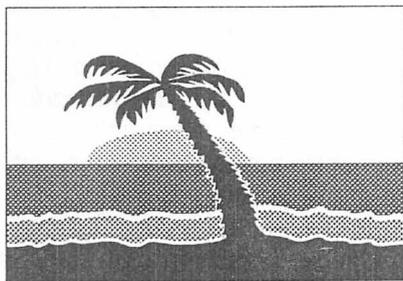
What an incredibly beautiful setting the committee picked. Our room overlooked the ocean. The waves breaking on the rocks, were just yards off our balcony. We dropped off our luggage, and went off in search of Edie and Joe, with the hope that they might wish to be reunited with their son. We wandered the grounds of the resort, occasionally running into folks that Mel knew, or just friendly folks who would point us towards the nearest party. We finally wound up at the poolside bar.

Miriam and I finally abandoned Mel and Dan at ops (neither of us wishing to accidentally volunteer to work), and we were sitting chatting at a picnic table. I was beginning to relax. Then a man in a neon pink visor strolled over, and with a big grin on his face asked, What have you done with my son? Yep, after searching the grounds for Dan, Joe had found us. We were soon joined by Mel and Dan, and Edie came along not too much after that. A few minutes of laughter and catching up, and we had our first drunk mundane encounter of the weekend.

She was a very nice lady, very obviously southern, and very tipsy. She explained to all of us that she was here for her anniversary, and wasn't the resort just too incredible? She stayed chatting with us for a while, and in typical alcohol-induced fashion, repeated things she said 3 or 4 times. Well, despite the change of focus, we still managed to catch everyone up on the current batch of goings on and gossip. Then it was time for sleep.

The next day opened up with a fantastic morning. Whoever arranged for the weather to cooperate, I hand it to them. We made our way in and registered, then we realized that this was definitely not like any other con we had attended. Programming was sparse, but excellent. Miriam and I attended 4 panels, cruised the art show and dealer's room, and even checked out the video room (*Babylon 5* all the time). The panels were more or less informally run, and covered topics such as "The Well Traveled Fan" and one on the evolution of fandom.

The evening held forth a few surprises too. Most cons opt for a banquet or speechifying of some sort. Deep South had a low country boil. This consisted of crab, shrimp, potatoes and corn tossed in to a pot and boiled like mad until done, and then served up buffet style with squash and green beans, dinner rolls and a peach cobbler for dessert. For those not quite into the seafood, there was some pretty good barbecued chicken. We ate all these wonderful foods, out by the pool, with the ocean crashing as our dinner music. Ask Miriam sometime how to crack crabs without any utensils.



After dinner we wondered upstairs to watch the awards presentation. There we got our first look at the other guests of honor like author GOH Harry Turtledove and Artist GOH Peggy Ranson. It was great to finally meet Ms Ranson, especially after having handled her artwork in helping put together a few shuttles. She gave us some good advice on getting more art and even specific art. Mr. Turtledove was engaging and funny, and reminded of a few of my lit professors in college.

After the awards it was time for room parties. We were told not to miss the Australia party. We didn't. It was everything we had been told and more. The woman who was in charge outdid herself. Plenty of food, beer and punch. Fans were settling in for the winter. And, back at the Stern/Siclari villa Miriam, Dan, and I prepared the place for visitors.

Sunday was spent between the pool and closing ceremonies. I got this report from other folks, as I stayed on the balcony of the room and read my workshop assignments. Everyone definitely had a healthy glow about them by Sunday night. Well, the room parties had to be cleaned up, and all scraps of food had to be eaten. Fans would never let anything go to waste (waist yes, waste no).

So, another round of room visits was made, and another late evening at the villa was enjoyed by all. Including the introduction of butterscotch schnapps to southern fandom. mmmmmm.....butterscotch.



Monday morning and it was breakfast and good bye time. The South Florida contingent had agreed to stop and shop at an outlet mall in St Augustine on the trek back. We did. 4 hours and a few very happy store owners later (ask Joe or me about the toy store), we hit the road to home. Almost!

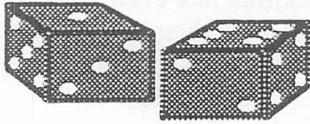
It must be me. We got to Mel's, spent a couple quiet hours reviewing the weekend, the oracle of Kevin Bacon (talk to Dan about this one), and watching an old SFSFS fete tape. And, facing a possible 4 -5 hour trip home, I shoved off. Thank goodness, Edie, Joe and Dan were close behind. We pulled off to find a gas station (don't believe the road signs), and while there, my radiator decided to cough up its contents. Somehow I nursed it back to my parents home, and that was the end of the trip.

All, in all, Deep South Con was great fun. The mix of people and programming was just right. Enough to keep you busy without exhausting you, and a beautiful setting to keep you entranced. I'll attend another. Who knows, maybe they'll return to Jekyll Island soon.

TRAVELING FETE 1996

And on a similar note, please join us at our Relaxacon in July way down south in Key West with our GOH Jack Haldeman II. How many SF fans can you fit in a room? How many inflatable floats and SF fans can you fit in a hotel swimming pool? Will Key West ever be the same after we're through with it? For the answers to these and other questions, meet us down in Key West at the end of July.

Fete Rates. Registration: \$25.00, Banquet: \$20.00 (includes GOH speech), and Hotel Rate: \$75.00 single through quad.



THE NAME OF THE GAME by John Fast

"Fantasy roleplaying? Oh, yeah, that's that *Daggers & Trolls* computer game, where you dress up in costumes and run around in the sewers shooting each other with paint guns."

—Anonymous Mundane

If science fiction is the literature of ideas and intelligence, and imagination is intelligence at play, then SF games are imagination in action.

The essence of literature is telling a story, and stories can be told in many forms of media, including books, magazines, films, television, radio, theater, and even games. A science fiction (or other) role-playing game, for example, is just a form of cooperative storytelling. In fact, it is one of the most creative forms of literature available, because it is an interactive fantasy created by the shared imaginations of the participants. The players can join in the creation, rather than sit passively in their seats waiting to be entertained by the imagination of one single author, actor, or director. (I don't think that it's logically possible for anyone to be imaginative enough to enjoy SF without also being imaginative enough to dream about living in some other world, or being tempted to come up with their own stories ... and that's the goal, and the definition, of a fantasy game!)

SF gaming has a long and distinguished history; for example, H. G. Wells was a hard-core wargamer. There are dozens of games based on distinguished works of SF, including books by Burroughs, Smith, Heinlein, Asimov, Clarke, Silverberg, Lovecraft, Tolkien, Leiber, Anderson, Moorcock, Niven, Haldeman, Foster, Aspin, and Brin, as well as films such as *Aliens* and the *Star Trek* series. In addition, many SF writers are gamers as well, including Niven, Pournelle, Barnes, Anderson, Aspin, Rosenberg, Stirling, Moon, and Brust, carrying on the tradition started by Wells. Gaming even has its own entry—or

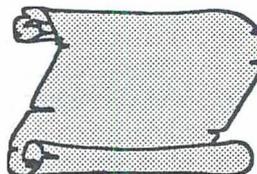
rather several entries—in Clute and Nicholls' *Encyclopedia of Science Fiction*, the most respected scholarly reference on the field.

There are several types of SF games, including board, miniatures, card, role-playing, live-action, and computer games. The simplest are board and card games either based on a work of SF (or fantasy) or else set in an original background. There are board games based on Heinlein's *Starship Troopers*, Haldeman's *Forever War*, Tolkien's *Lord of the Rings*, and Leiber's *Lankhmar* stories, and original SF and fantasy board games like *Imperium*, *Freedom in the Galaxy*, and *Talisman*; and card games like *Once Upon a Time*, *Middle Earth*, *Magic: the Gathering*, *Vampire: the Masquerade*, and *Star Trek*. Miniatures games are simply board games that use miniature figures as counters, rather than cardboard game-pieces.

Role-playing games are cooperative stories in which each player takes the part of a "character," participating in a fictional adventure. A roleplaying game can let a player take the part of a stern Japanese samurai, a medieval jester, a wise priest, a stowaway gutter kid on her first star trip ... or absolutely anyone else. In a given situation, all those characters would react differently—and that's what roleplaying is about! Role-playing games can also be based on specific works of SF, or on an original background. Either way, when it's all said and done, the participants will have created a story. And, as Isaac Asimov pointed out, such stories are not only often better-written, but also have better special effects than a movie or television show ...



<p>1996 HUGO, AND CAMPBELL AWARD NOMINEES</p>
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L.A.con III, the 54th World Science Fiction Convention, has released the nominations for the 1996 Hugo Awards and John W. Campbell Memorial Award. This year's Hugos, the 43th annual awards, will be presented at a ceremony in the Anaheim Convention Center, Anaheim, California, on Sunday, September 1, 1996.

The nominees that follow were chosen by popular vote by 442 members of L.A.con or Intersection who submitted valid nominating ballots. In some categories more than 5 nominations appear due to tie votes.

The nomination ballots were counted and verified by the L.A.con III Hugo Administrators, David Bratman and Seth Goldberg. The final ballots will be sent to L.A.con members in a special mailing in early May. Only attending and supporting members of L.A.con III are eligible to vote. Ballots must be postmarked by July 31 and received by August 7 to ensure that they will be counted. They must be mailed to: 1996 Hugo Awards, Seth Goldberg, Voting Administrator, P.O. Box 271986, Concord, California, 94527-1986, or faxed to (707) 745-0729. Until July 31, L.A.con memberships are available for \$130 attending or \$30 supporting from L.A.con III, c/o SCIFI, P.O. Box 8442, Van Nuys CA 91409.

Plans are pending at press time to make as many nominees as possible available on L.A.con III's World Wide Web site, <http://lacon3.worldcon.org/>

BEST NOVEL

The Time Ships, by Stephen Baxter (HarperPrism)

Brightness Reef, by David Brin (Bantam)

The Terminal Experiment, by Robert J. Sawyer (HarperPrism; serialized as *Hobson's Choice*, *Analog*, Mid-December 1994-March 1995)

The Diamond Age, by Neal Stephenson (Bantam)

Remake, by Connie Willis (Bantam)

No Award

BEST NOVELLA

"Fault Lines," by Nancy Kress (*Asimov's*, August 1995)

"A Man of the People," by Ursula K. Le Guin (*Asimov's*, April 1995)

"A Woman's Liberation," by Ursula K. Le Guin (*Asimov's*, July 1995)

"Bibi," by Mike Resnick and Susan Schwartz (*Asimov's*, Mid-December 1995)

"The Death of Captain Future," by Allen Steele (*Asimov's*, October 1995)

No Award

BEST NOVELETTE

"Luminous," by Greg Egan (*Asimov's*, September 1995)

"TAP," by Greg Egan (*Asimov's*, November 1995)

"Think Like a Dinosaur," by James Kelly (*Asimov's*, June 1995)

"When the Old Gods Die," by Mike Resnick (*Asimov's*, April 1995)

"The Good Rat," by Allen Steele (*Analog*, Mid-December 1995)

"Must and Shall," by Harry Turtledove (*Asimov's*, November 1995)

No Award

BEST SHORT STORY

"TeleAbsence," by Michael A. Burstein (*Analog*, July 1995)

"Life on the Moon," by Tony Daniel (*Asimov's*, April 1995)

"A Birthday," by Esther M. Friesner (*Fantasy and Science Fiction*, August 1995)

"The Lincoln Train," by Maureen F. McHugh (*Fantasy and Science Fiction*, April 1995)

"Walking Out," by Michael Swanwick (*Asimov's*, February 1995)

No Award

BEST NON-FICTION BOOK

Yours, Isaac Asimov: *A Lifetime of Letters*, by Isaac Asimov, edited by Stanley Asimov (Doubleday)

Spectrum 2: The Best in Contemporary Fantastic Art, edited by Cathy Burnett and Arnie Fenner (Underwood)

Science Fiction: The Illustrated Encyclopedia, by John Clute (Dorling Kindersley)

Alien Horizons: The Fantastic Art of Bob Eggleton, by Bob Eggleton (Dragon's World/Paper Tiger)

To Write Like a Woman: Essays in Feminism and Science Fiction, by Joanna Russ (Indiana University Press)

No Award

BEST DRAMATIC PRESENTATION

Apollo 13 (Universal) Brian Grazer, producer; Ron Howard, director; William Broyles Jr. and Al Reinert, screenplay

"The Coming of Shadows" (*Babylon 5*) (Warner Brothers) J. Michael

Straczynski, Douglas Netter, John Copeland, producers; J. Michael Straczynski, screenplay; Janet Greek, director

"The Visitor" (*Star Trek: Deep Space Nine*) (Paramount Television) Rick Berman and Ira Steven Behr, executive producers; Michael Taylor, screenplay; David Livingston, director *Toy Story* (Buena Vista), Ralph Guggenheim and Bonnie Arnold, producers; John Lasseter, director; Joss Whedon, Andrew Stanton, Joel Cohen, and Alec Sokolow, screenplay

12 Monkeys (Universal) Charles Roven, producer; Terry Gilliam, director; David and Janet Peoples, screenplay

No Award

BEST PROFESSIONAL EDITOR

Ellen Datlow

Gardner Dozois

Scott Edelman

Kristine Kathryn Rusch

Stanley Schmidt

No Award

BEST PROFESSIONAL ARTIST

Jim Burns

Thomas Canty

Bob Eggleton

Don Maitz

Michael Whelan

No Award



BEST ORIGINAL ARTWORK

Cover of *Fantasy and Science Fiction*, October-November 1995 (illustrating "Dankden" by Marc Laidlaw), by Bob Eggleton

Cover of *Analog*, January 1995 (illustrating "Tide of Stars" by Julia Ecklar), by Bob Eggleton

Dinotopia: The World Beneath, by James Gurney (Turner)

Cover of *Analog*, March 1995 (illustrating "Renescence" by Poul Anderson), by George H. Krauter

Cover of *Fantasy and Science Fiction*, January 1995 (illustrating "Tea and Hamsters" by Michael Coney), by Gary Lippincott

No Award

BEST SEMI-PROZINE

Crank!, edited by Bryan Cholfin

Interzone, edited by David Pringle

Locus, edited by Charles N. Brown

The New York Review of Science Fiction, edited by David Hartwell, Ariel Hameon, and Tad Dembinski

Science Fiction Chronicle, edited by Andrew Porter

No Award

BEST FANZINE

Ansible, edited by Dave Langford

Apparatchik, edited by Andrew Hooper and Victor Gonzalez

Attitude, edited by Michael Abbott, John Dallman, and Pam Wells

FOSFAX, edited by Timothy Lane and Elizabeth Garrott

Lan's Lantern, edited by George "Lan" Laskowski

Mimosa, edited by Richard and Nicki Lynch

No Award

BEST FAN WRITER

Sharon Farber

Andy Hooper

Dave Langford

Evelyn C. Leeper

Joseph T. Major

No Award

BEST FAN ARTIST

Ian Gunn

Teddy Harvia

Joe Mayhew

Peggy Ranson

William Rotsler

No Award

JOHN W. CAMPBELL AWARD

For Best New Science Fiction Writer, sponsored by *Dell Magazines*

Michael A. Burstein (1st year of eligibility)

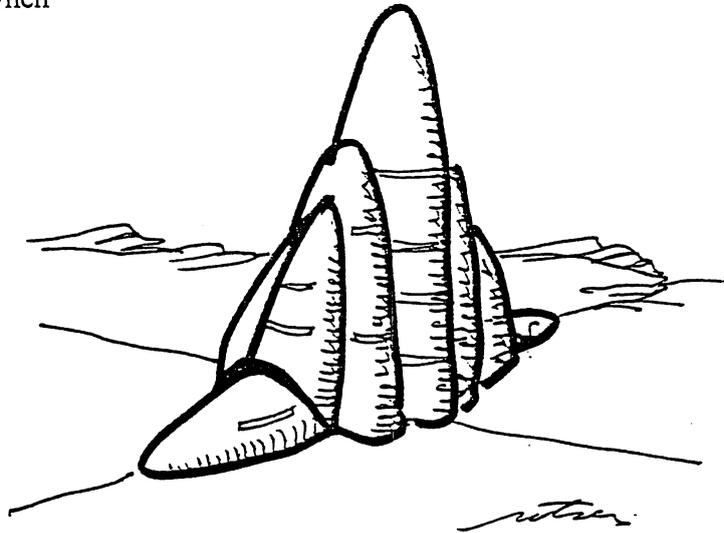
David Feintuch (2nd year of eligibility)

Felicity Savage (2nd year of eligibility)

Sharon Shinn (1st year of eligibility)

Tricia Sullivan (1st year of eligibility)

No Award



“The Fall of Night” (*Babylon 5*) received enough votes to be nominated for Best Dramatic Presentation, but the producers declined its nomination in favor of “The Coming of Shadows,” the other *Babylon 5* episode nominated. *File 770* received enough votes to be nominated for Best Fanzine, but was ruled ineligible because its editor, Mike Glycer, is a member of the Hugo Awards subcommittee and had withdrawn it in advance. Linda Nagata received enough votes to be nominated for the John W. Campbell Award, but was ruled ineligible due to professional publication of fiction in the science fiction and fantasy field prior to 1994.

The chart below shows, for each Hugo category, the total number of ballots marked, the total number of votes cast, the number of different candidates nominated, and the range of votes received by the finalists. The first two columns were calculated on raw eligible ballots, the third after reassigning scattered votes for single candidates to the most appropriate category, and the last on the nominees actually appearing on the ballot in each category.

Category	Ballots	Votes	Nominees	Range
Novel	330	991	210	76-27
Novella	222	610	68	39-31
Novelette	224	651	129	45-18
Short Story	237	686	20	35-18
Nonfic. Book	150	291	40	72-16
Dram. Pres.	299	917	131	122-30
Prof. Editor	227	564	54	113-35
Prof. Artist	201	576	138	80-24
Orig. Art.	100	270	113	25- 8
Semiprozine	187	450	38	99-30
Fanzine	194	459	100	49-20
Fan Writer	165	423	148	39-13
Fan Artist	148	403	95	45-23
Campbell	139	260	73	39- 8

1946 RETRO-HUGO AWARD NOMINEES

L.A.con III, the 54th World Science Fiction Convention, has released the nominations for the 1946 Retrospective Hugos, or Retro-Hugos. L.A.con III marks the fiftieth anniversary of the first Los Angeles area World Con, Pacificon I in 1946, and the committee has been authorized by the World Science Fiction Society to honor this anniversary by retrospectively giving out the Hugos that would have been presented at Pacificon I if they'd been invented. (The first Hugos were presented in 1953.)

The awards will be presented at a ceremony at L.A.con III on Friday, August 30, 1996.

The nominees that follow were chosen by popular vote by 111 members of L.A.con or Intersection who submitted valid nominating ballots. In some categories only 4 nominees appear, as no other eligible candidates appeared on at least 5% of the ballots cast in that category, as required by Section 2.6 of the WSFS Constitution for 4th and 5th nominees. The categories “Best Non-Fiction Book,” “Best Original Artwork,” and “Best Semi-Prozine” on the nominating ballot had very few nominations and were eliminated from the ballot.

The nomination ballots were counted and verified by the L.A.con III Hugo Administrators, David Bratman and Seth Goldberg. The final ballots will be sent to L.A.con members in a special mailing in early May. Only attending and supporting members of L.A.con III are eligible to vote. Ballots must be postmarked by July 31 and received by August 7 to ensure that they will be counted. They must be mailed to: 1946 Retro-Hugo Awards, Seth Goldberg, Voting Administrator, P.O. Box 271986, Concord, California, 94527-1986, or faxed to (707) 745-0729.

Due to the rarity of the original publications, additional information on reprints of the fiction nominees will appear on the ballot. Plans are pending at press time to publish a collection of circa-1945 works by the Fan Writer and Fan Artist nominees and selections from the Fanzine nominees. For further information, write to the balloting address (1946 Retro-Hugo Awards, Seth Goldberg, Voting Administrator, P.O. Box 271986, Concord, California, 94527-1986) or send e-mail to retro.fan@lacon3.worldcon.org.

BEST NOVEL

"The Mule," by Isaac Asimov (*Astounding*, November-December 1945; also published as Part II of *Foundation and Empire*)

"Red Sun of Danger," by Edmond Hamilton (writing as Brett Sterling) (*Startling Stories*, Spring 1945; also published as *Danger Planet*, by Brett Sterling)

"That Hideous Strength," by C.S. Lewis (Bodley Head; Macmillan; etc.)

"Destiny Times Three," by Fritz Leiber (*Astounding*, March-April 1945; *Galaxy Novels*; Dell)

"The World of Null-A," by A.E. Van Vogt (*Astounding*, August-October 1945; revised for book publication by Simon and Schuster, etc.)

No Award

BEST NOVELLA

"Dead Hand," by Isaac Asimov (*Astounding*, April 1945; also published as Part I of *Foundation and Empire*)

"Giant Killer," by A. Bertram Chandler (*Astounding*, October 1945)

Animal Farm, by George Orwell (Secker and Warburg; Harcourt Brace; etc.)

"I Remember Lemuria," by Richard S. Shaver (*Amazing*, March; Venture Books)

No Award

BEST NOVELETTE

"Pi in the Sky," by Fredric Brown (*Thrilling Wonder Stories*, Winter 1945)

"Into Thy Hands," by Lester del Rey (*Astounding*, August 1945)

"First Contact," by Murray Leinster (*Astounding*, May 1945)

"The Piper's Son," by Lewis Padgett (*Astounding*, February 1945)

"The Mixed Men," by A.E. van Vogt (*Astounding*, January 1945; revised for book publication in *The Mixed Men* (Gnome); cut version titled *Mission to the Stars*)

No Award

BEST SHORT STORY

"The Waveries," by Fredric Brown (*Astounding*, January 1945)

"Uncommon Sense," by Hal Clement (*Astounding*, September 1945)

"Correspondence Course," by Raymond F. Jones (*Astounding*, April 1945)

"The Ethical Equations," by Murray Leinster (*Astounding*, June 1945)

"What You Need," by Lewis Padgett (*Astounding*, October 1945)

No Award

BEST DRAMATIC PRESENTATION

Blithe Spirit (United Artists) Noel Coward, producer; David Lean, director; Noel Coward, David Lean, and Anthony Havelock-Allan, screenplay

The Body Snatcher (RKO) Val Lewton, producer; Robert Wise, director; Philip MacDonald and Carlos Keith, screenplay

The Horn Blows at Midnight (Warner Brothers) Mark Hellinger, producer; Raoul Walsh, director; Sam Hellman and James V. Kern, screenplay

House of Dracula (Universal) Paul Malvern, producer; Erle C. Kenton, director; Edward T. Lowe, screenplay

The Picture of Dorian Gray (Metro-Goldwyn-Mayer) Pandro S. Berman, producer; Albert Lewin, director and screenplay

No Award

BEST PROFESSIONAL EDITOR

John W. Campbell, Jr. (*Astounding Science Fiction*)

Sam Merwin, Jr. (*Thrilling Wonder Stories*, *Startling Stories*) Raymond A. Palmer (*Amazing Stories*)

Donald A. Wollheim (*Portable Novels of Science*)

No Award

BEST PROFESSIONAL ARTIST

Earle K. Bergey
 Hannes Bok
 Edd Cartier
 Virgil Finlay
 Frank R. Paul
 No Award

BEST FANZINE

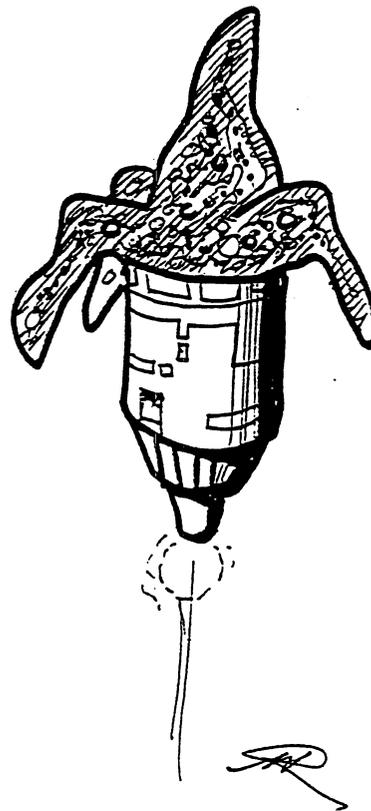
The Acolyte, edited by Francis Towner Laney
Chanticleer, edited by Walt Liebscher
Fantasy Commentator, edited by A. Langley Searles
Shangri L'Affaires, edited by Charles E. Burbee and Gerald Hewitt
Voice of the Imagi-Nation, edited by Forrest J Ackerman
 No Award

BEST FAN WRITER

Forrest J Ackerman
 Charles E. Burbee
 Francis Towner Laney
 Bob Tucker
 Art Widner
 No Award

BEST FAN ARTIST

Joe Gibson
 Lou Goldstone, Jr.
 Alva Rogers
 William Rotsler
 Jack Wiedenbeck
 No Award



Many stories received nominations in more than one fiction category. All votes were combined into the proper category by the story's word-count (for example, *Animal Farm* by George Orwell was nominated almost exclusively as Best Novel, but by length is decidedly a Novella), except for "The Waveries" by Fredric Brown, which received the bulk of its nominations as Best Short Story. Though over 7,500 words, it falls within the relocation option zone defined by Section 2.2.1 of the WSFS Constitution (as revised by the 1995 Business Meeting), and was placed in Best Short Story in accordance with the voters' preference.

I Remember Lemuria by Richard S. Shaver was nominated in fiction categories and as Best Non-Fiction Book. Ruled ineligible in the latter (due to not being published in book form until 1948), it was placed in Best Novella by wordcount and because it was written as fiction "based on" fact (regardless of the actual truth of the facts in question).

The film *The House of Frankenstein* received enough votes to be nominated for Best Dramatic Presentation, but was ruled ineligible due to having been released in 1944.

The chart on the next page shows, for each Hugo category, the total number of ballots marked, the total number of votes cast, the number of different candidates nominated, and the range of votes received by the finalists. The first two columns were calculated on raw eligible ballots, the third after reassigning scattered votes for single candidates to the most appropriate category, and the last on the nominees actually appearing on the ballot in each category. No eligible nominees received more than 2 votes in the Non-Fiction Book, Original Artwork, or Semiprozine categories.

RESULTS OF VOTING FOR RETRO HUGOS

Category	Ballots	Votes	Nominees	Range
Novel	94	223	17	66- 5
Novella	72	190	8	39-11
Novelette	58	160	22	76-19
Short Story	84	252	26	35-18
Nonfic. Book	12	14	6	
Dram. Pres.	55	146	36	23-10
Prof. Editor	85	151	13	84- 7
Prof. Artist	55	164	23	41-7
Orig. Art	3	9	9	
Semiprozine	1	1	1	
Fanzine	45	118	25	21-11
Fan Writer	55	153	30	31-9
Fan Artist	27	61	10	19- 5

AND THE ENVELOPE, PLEASE:

The 10th Arthur C. Clarke Award has been won by Paul J. McAuley for *Fairyland* (Gollancz). It was a very tight decision, with the second place going to Ken MacLeod for his debut novel, *The Star Fraction*.

The other shortlisted titles were:

Happy Policeman by Patricia Anthony (NEL)

The Time Ships by Stephen Baxter (HarperCollins)

The Prestige by Christopher Priest (Simon & Schuster)

The Diamond Age by Neal Stephenson (Viking).

For further information, contact: Paul Kincaid

mks_pk@cix.compulink.co.uk

This year's Phillip K. Dick Award winner (for works published in 1995) is:
Headcrash by Bruce Bethke

The first runner up for the award was:

Carlucci's Edge by Richard Paul Russo

The other finalists were:

Virtual Death by Shale Aaron

Permutation City by Greg Egan

The Colour of Distance by Amy Thomson

Reluctant Voyager by Elisabeth Vonarburg

The award was given out at Norwescon.

The co-winners (tie) for the 1996 James Tiptree, Jr. Award are:

Waking the Moon by Elizabeth Hand

The Memoirs of Elizabeth Frankenstein by Theodore Roszak

The short list consisted of:

Food Man by Lisa Tuttle

"And Salome Danced" by Kelly Eskridge

The Armless Maiden edited by Terri Windling

Little Sisters of the Apocalypse by Kit Reed

The awards themselves will be presented at WisCon 20, in Madison, Wisconsin over the Memorial Day weekend (25-27 May 96).

For more information about the award, visit the The James Tiptree, Jr. Award website at URL:
<http://www.cs.wisc.edu/wiscon/tiptree/intro.html>

SFSFS MEMBERSHIP DIRECTORY

The following is a listing of all current SFSFS members (as of May 1996). The coding is as follows: child=C; complimentary, 1 year=Comp; founding member=F; general=G; honorary=H; Regular=R; and Subscribing=S.

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*Good luck
in L.A!*

YAGTB:

- Editor's prerogative.
- It contained an article of interest (or so we thought).
- You are held in great esteem by SFSFS (i.e. we're trying to butter you up).
- There was a gremlin or cat in/on my keyboard.
- You submitted something! (Do it some more!)
- We are conducting a secret experiment and you are being asked to volunteer.
- Page 999 is written in invisible ink and we want you to decode it.
- You watch *Babylon Five*, *Space Cases*, the *X-Files* or anything on the Sci-Fi Channel.
- You watched the *Doctor Who* movie (come on, admit it.)
- This newsletter will self-destruct in five seconds, maybe ten at the most.

South Florida Science Fiction Society Membership Form (should be mailed to: Peggy Ann Dolan, SFSFS Treasurer, 4427 Royal Palm Ave., Miami Beach, FL 33140-3039. Checks should be made payable to: SFSFS.)

Regular \$20. _____

General (nonvoting) \$15.00 _____

Child Membership (12 years or under) \$1 _____

Subscribing Membership (\$1 per issue of the club newsletter) _____

Date: _____

Name: _____

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City: _____ State: _____ Zip: _____

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Birthdate: _____

Interests: _____
